

Camel IN ACTION



Claus Ibsen
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Forewords by
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SAMPLE CHAPTER

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.NET in Action, Second Edition Dustin Metzgar, 2024-07-23 Learn to build standout line of business applications using Microsoft's .NET Framework the premier platform for enterprise business development Based on the bestselling .NET Core in Action the new .NET in Action Second Edition has been completely rewritten and updated by original author Dustin Metzgar an industry veteran who helped develop both the original .NET Framework and .NET Core .NET in Action Second Edition presents the big picture of .NET application development introducing core concepts like Designing applications to take full advantage of .NET 8 Integrating the latest C# and .NET features Building web services and applications with ASP.NET Core Working with data in files and remote services and databases via Entity Framework Core Verifying code with unit and integration tests Make applications ready for internationalization Benchmarking and analyzing application performance .NET in Action Second Edition offers a clear headed introduction to implementing full featured cross platform professional applications on the Microsoft .NET platform It compiles the must know skills of .NET into a format that's clear and easy to follow In each chapter you'll build new applications pick up essential .NET skills and test your knowledge against handy exercises Foreword by Scott Hanselman About the technology The Microsoft .NET platform is a godsend for application developers .NET provides a comprehensive framework with consistent tooling for web mobile and line of business applications high performance games and massive distributed systems A perfect blend of power and flexibility it's just in time compiler runs multiple languages including C# Visual Basic and F# About the book .NET in Action Second Edition teaches you to build cross platform applications and services on the .NET platform It gives you the big picture systematically presenting the features you need to ship high quality apps without bogging you down in low level details You'll learn to benchmark and analyze performance issues secure your sites and products and explore modern architectures like microservices This totally revised new edition now covers .NET 8 and new C# language features along with updates to ASP.NET Core and Entity Framework Core What's inside Take advantage of the latest C# and .NET features Secure your applications Performance analysis and tuning Modern application design techniques About the reader For beginning to intermediate developers on any platform No .NET experience required About the author Dustin Metzgar is a seasoned developer and architect At Microsoft Dustin contributed to the .NET Framework .NET Core and the open sourcing of .NET The technical editor on this book was Gerald Versluis Table of Contents PART 1 1 Why .NET 2 Building a console application 3 Creating web services and applications with ASP.NET Core PART 2 4 File and network I/O 5 Using Entity Framework Core with relational databases PART 3 6 Unit testing fundamentals 7 Substituting dependencies in tests 8 Integration testing PART 4 9 Security 10 Performance and profiling 11 Handling failures 12 Building world ready applications 13 Working with containers

Microservices and Automation Excellence: Full-Stack Development for the Intelligent Enterprise 2025

AUTHOR:1-VAMSI KRISNA KONDREDDY, AUTHOR:2-DR DEEPENDRA RASTOGI, PREFACE In an era defined by agility

intelligence and automation modern software architectures have undergone a dramatic transformation Enterprises are increasingly moving beyond monolithic systems to embrace microservices serverless functions and event driven platforms This paradigm shift is not only architectural but deeply cultural blending DevOps philosophies AI driven insights and cloud native technologies to create intelligent self optimizing ecosystems Microservices and Automation Excellence Full Stack Development for the Intelligent Enterprise is the result of years of research practical experience and emerging trends observed across industries from finance and healthcare to logistics and retail This book was written with a singular goal to provide a structured practitioner focused roadmap for engineers architects and leaders who are building the next generation of distributed scalable and intelligent applications Across twelve comprehensive chapters we explore a wide spectrum of topics ranging from the fundamentals of microservices and CI CD pipelines to innovative concepts like AIOps platform engineering and edge native microservices Each chapter is designed to be modular enriched with real world examples industry case studies tool comparisons and the latest insights from the field Whether you re an architect designing resilient systems a DevOps engineer automating delivery pipelines or a product leader aligning technology with business goals this book aims to serve as both a foundational guide and a forward looking companion We hope this work not only informs your decisions but also inspires new thinking around how to build and operate software in a world increasingly powered by intelligence autonomy and scale In addition the book addresses the ethical challenges and privacy concerns associated with voice recognition technologies While the potential for these tools is vast they raise important questions about data security user consent and the potential for misuse As we look to the future we must balance innovation with responsibility to ensure that these technologies serve the broader interests of society The purpose of this book is not only to present the current state of the art in generative AI for voice recognition but also to offer a forward looking perspective on the trends and research directions that will shape the next generation of voice enabled applications With emerging technologies such as neural text to speech TTS multilingual speech models and real time voice translation the possibilities seem limitless and the need for understanding these advanced AI applications is more pressing than ever Whether you are a researcher seeking a deep understanding of generative AI in voice recognition or a developer looking for practical knowledge to build the next big voice enabled application this book aims to provide the knowledge and insights needed to navigate this exciting and transformative field The world of voice recognition is evolving at an astonishing pace and with the help of generative AI we are only beginning to scratch the surface of its potential Join us on this journey through the realm of voice recognition and generative AI where we will explore the technologies applications and innovations that are defining the future of human computer interaction

Authors Vamsi Krisna Kondreddy Dr Deependra Rastogi *Getting Started with Hibernate 3* James Elliott,2006-08-07 Hibernate has clearly arrived Are you ready to benefit from its simple way of working with relational databases as Java objects This PDF updates the introductory material from the award winning Hibernate A Developer s

Notebook to teach you how to jump right in and get productive with the current release of Hibernate You ll be walked through the ins and outs of setting up Hibernate and some related tools that make it easier to use and that may give you new ideas about how to store information in your Java programs In short this PDF gives you exactly the information you need to start using Hibernate today

Human-in-the-Loop Machine Learning Robert (Munro) Monarch,2021-08-17 Human in the Loop Machine Learning lays out methods for humans and machines to work together effectively Summary Most machine learning systems that are deployed in the world today learn from human feedback However most machine learning courses focus almost exclusively on the algorithms not the human computer interaction part of the systems This can leave a big knowledge gap for data scientists working in real world machine learning where data scientists spend more time on data management than on building algorithms Human in the Loop Machine Learning is a practical guide to optimizing the entire machine learning process including techniques for annotation active learning transfer learning and using machine learning to optimize every step of the process Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications About the technology Machine learning applications perform better with human feedback Keeping the right people in the loop improves the accuracy of models reduces errors in data lowers costs and helps you ship models faster About the book Human in the Loop Machine Learning lays out methods for humans and machines to work together effectively You ll find best practices on selecting sample data for human feedback quality control for human annotations and designing annotation interfaces You ll learn to create training data for labeling object detection and semantic segmentation sequence labeling and more The book starts with the basics and progresses to advanced techniques like transfer learning and self supervision within annotation workflows What s inside Identifying the right training and evaluation data Finding and managing people to annotate data Selecting annotation quality control strategies Designing interfaces to improve accuracy and efficiency About the author Robert Munro Monarch is a data scientist and engineer who has built machine learning data for companies such as Apple Amazon Google and IBM He holds a PhD from Stanford Robert holds a PhD from Stanford focused on Human in the Loop machine learning for healthcare and disaster response and is a disaster response professional in addition to being a machine learning professional A worked example throughout this text is classifying disaster related messages from real disasters that Robert has helped respond to in the past Table of Contents PART 1 FIRST STEPS 1 Introduction to human in the loop machine learning 2 Getting started with human in the loop machine learning PART 2 ACTIVE LEARNING 3 Uncertainty sampling 4 Diversity sampling 5 Advanced active learning 6 Applying active learning to different machine learning tasks PART 3 ANNOTATION 7 Working with the people annotating your data 8 Quality control for data annotation 9 Advanced data annotation and augmentation 10 Annotation quality for different machine learning tasks PART 4 HUMAN COMPUTER INTERACTION FOR MACHINE LEARNING 11 Interfaces for data annotation 12 Human in the loop machine learning products

Practical Machine Learning for Data Analysis Using Python Abdulhamit

Subasi,2020-06-05 Practical Machine Learning for Data Analysis Using Python is a problem solver's guide for creating real world intelligent systems. It provides a comprehensive approach with concepts, practices, hands-on examples, and sample code. The book teaches readers the vital skills required to understand and solve different problems with machine learning. It teaches machine learning techniques necessary to become a successful practitioner through the presentation of real world case studies in Python machine learning ecosystems. The book also focuses on building a foundation of machine learning knowledge to solve different real world case studies across various fields including biomedical signal analysis, healthcare security, economics, and finance. Moreover, it covers a wide range of machine learning models including regression, classification, and forecasting. The goal of the book is to help a broad range of readers including IT professionals, analysts, developers, data scientists, engineers, and graduate students to solve their own real world problems. Offers a comprehensive overview of the application of machine learning tools in data analysis across a wide range of subject areas. Teaches readers how to apply machine learning techniques to biomedical signals, financial data, and healthcare data. Explores important classification and regression algorithms as well as other machine learning techniques. Explains how to use Python to handle data extraction, manipulation, and exploration techniques as well as how to visualize data spread across multiple dimensions and extract useful features.

Python Programming for Data Analysis José Unpingco,2021-05-04 This textbook grew out of notes for the ECE143 Programming for Data Analysis class that the author has been teaching at University of California San Diego, which is a requirement for both graduate and undergraduate degrees in Machine Learning and Data Science. This book is ideal for readers with some Python programming experience. The book covers key language concepts that must be understood to program effectively, especially for data analysis applications. Certain low-level language features are discussed in detail, especially Python memory management and data structures. Using Python effectively means taking advantage of its vast ecosystem. The book discusses Python package management and how to use third-party modules as well as how to structure your own Python modules. The section on object-oriented programming explains features of the language that facilitate common programming patterns. After developing the key Python language features, the book moves on to third-party modules that are foundational for effective data analysis, starting with Numpy. The book develops key Numpy concepts and discusses internal Numpy array data structures and memory usage. Then the author moves onto Pandas and details its many features for data processing and alignment. Because strong visualizations are important for communicating data analysis, key modules such as Matplotlib are developed in detail, along with web-based options such as Bokeh, Holoviews, Altair, and Plotly. The text is sprinkled with many tricks of the trade that help avoid common pitfalls. The author explains the internal logic embodied in the Python language so that readers can get into the Python mindset and make better design choices in their codes, which is especially helpful for newcomers to both Python and data analysis. To get the most out of this book, open a Python interpreter and type along with the many code samples.

CoreOS in Action Matt Bailey,2017-05-11 Summary

CoreOS in Action is a clear tutorial for deploying container based systems on CoreOS Container Linux Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications About the Technology Traditional Linux server distributions include every component required for anything you might be hosting most of which you don't need if you've containerized your apps and services CoreOS Container Linux is a bare bones distro with only the essential bits needed to run containers like Docker Container Linux is a fast secure base layer for any container centric distributed application including microservices And say goodbye to patch scheduling when Container Linux needs an update you just hot swap the whole OS About the Book CoreOS in Action is a clear tutorial for deploying container based systems on CoreOS Container Linux Inside you'll follow along with examples that teach you to set up CoreOS on both private and cloud systems and to practice common sense monitoring and upgrade techniques with real code You'll also explore important container aware application designs including microservices web and Big Data examples with real world use cases to put your learning into perspective Summary Handling scaling and failures gracefully Container driven application designs Cloud on premises and hybrid deployment Smart logging and backup practices About the Reader Written for readers familiar with Linux and the basics of Docker About the Author Matt Bailey is currently a technical lead at ZeniMax He has worked in higher education and with scientific computing medical and networking technology companies as well as a few startups You can find him online via <https://mdb.io> Table of Contents PART 1 GETTING TO KNOW COREOS Introduction to the CoreOS family Getting started on your workstation Expecting failure fault tolerance in CoreOS PART 2 APPLICATION ARCHITECTURE CoreOS in production Application architecture and workflow Web stack application example Big Data stack PART 3 COREOS IN PRODUCTION CoreOS on AWS Bringing it together deployment System administration

A Stata® Companion to Political Analysis Philip H. Pollock III, 2015-01-21 With Philip Pollock's Third Edition of *A Stata Companion to Political Analysis* students quickly learn Stata via step by step instruction more than 50 exercises customized datasets annotated screen shots boxes that highlight Stata's special capabilities and guidance on using Stata to read raw data This attractive and value priced workbook an ideal complement to Pollock's *Essentials of Political Analysis* is a must have for any political science student working with Stata

Design Charts for Open-channel Flow United States. Federal Highway Administration, 1979 The design of a highway drainage channel to carry a given discharge is accomplished in two parts The first part of the design involves the computation of a channel section which will carry the design discharge on the available slope This chapter briefly discusses the principles of flow in open channels and the use of the Manning equation for computing the channel capacity The second part of the design is the determination of the degree of protection required to prevent erosion in the drainage channel This can be done by computing the velocity in the channel at the design discharge using the Manning equation and comparing the calculated velocity with that permissible for the type of channel lining used A change in the type of channel lining will require a change in channel size unless both linings have the same roughness coefficient

Test-Driven Development Thomas Hammell, David Gold, Tom Snyder, 2007-03-01 This will be the first book to show how to implement a test driven development process in detail as it applies to real world J2EE applications Combines the tools and methodologies of test driven development with real world use cases unlikely most titles which cover one or the other Looks at the complete process including test coverage strategies test organization incorporating TDD into new and existing projects as well as how to automate it all This book is not version specific

Parallel and High Performance Computing Robert Robey, Yuliana Zamora, 2021-06-22 Complex calculations like training deep learning models or running large scale simulations can take an extremely long time Efficient parallel programming can save hours or even days of computing time Parallel and High Performance Computing shows you how to deliver faster run times greater scalability and increased energy efficiency to your programs by mastering parallel techniques for multicore processor and GPU hardware about the technology Modern computing hardware comes equipped with multicore CPUs and GPUs that can process numerous instruction sets simultaneously Parallel computing takes advantage of this now standard computer architecture to execute multiple operations at the same time offering the potential for applications that run faster are more energy efficient and can be scaled to tackle problems that demand large computational capabilities But to get these benefits you must change the way you design and write software Taking advantage of the tools algorithms and design patterns created specifically for parallel processing is essential to creating top performing applications about the book Parallel and High Performance Computing is an irreplaceable guide for anyone who needs to maximize application performance and reduce execution time Parallel computing experts Robert Robey and Yuliana Zamora take a fundamental approach to parallel programming providing novice practitioners the skills needed to tackle any high performance computing project with modern CPU and GPU hardware Get under the hood of parallel computing architecture and learn to evaluate hardware performance scale up your resources to tackle larger problem sizes and deliver a level of energy efficiency that makes high performance possible on hand held devices When you re done you ll be able to build parallel programs that are reliable robust and require minimal code maintenance This book is unique in its breadth with discussions of parallel algorithms techniques to successfully develop parallel programs and wide coverage of the most effective languages for the CPU and GPU The programming paradigms include MPI OpenMP threading and vectorization for the CPU For the GPU the book covers OpenMP and OpenACC directive based approaches and the native based CUDA and OpenCL languages what s inside Steps for planning a new parallel project Choosing the right data structures and algorithms Addressing underperforming kernels and loops The differences in CPU and GPU architecture about the reader For experienced programmers with proficiency in a high performance computing language such as C C or Fortran about the authors Robert Robey has been active in the field of parallel computing for over 30 years He works at Los Alamos National Laboratory and has previously worked at the University of New Mexico where he started up the Albuquerque High Performance Computing Center Yuliana Zamora has lectured on efficient programming of

modern hardware at national conferences based on her work developing applications running on tens of thousands of processing cores and the latest GPU architectures *Hydraulic Design Series* United States. Bureau of Public Roads,1961

Design Charts for Open-channel Flow United States. Bureau of Public Roads,1961 *The Programmer's Brain* Felienne Hermans,2021-09-07 *The Programmer's Brain* explores the way your brain works when it's thinking about code In it you'll master practical ways to apply these cognitive principles to your daily programming life You'll improve your code comprehension by turning confusion into a learning tool and pick up awesome techniques for reading code and quickly memorizing syntax This practical guide includes tips for creating your own flashcards and study resources that can be applied to any new language you want to master By the time you're done you'll not only be better at teaching yourself you'll be an expert at bringing new colleagues and junior programmers up to speed **An R Companion to Political Analysis** Philip H. Pollock III,Barry C. Edwards,2017-03-31 Teach your students to conduct political research using R the open source programming language and software environment for statistical computing and graphics *An R Companion to Political Analysis* by Philip H Pollock III and Barry C Edwards offers the same easy to use and effective style as the best selling SPSS and Stata Companions The all new Second Edition includes new and revised exercises and datasets showing students how to analyze research quality data to learn descriptive statistics data transformations bivariate analysis cross tabulations and mean comparisons controlled comparisons statistical inference linear correlation and regression dummy variables and interaction effects and logistic regression The clear explanation and instruction is accompanied by annotated and labeled screen shots and end of chapter exercises to help students apply what they have learned [Testing Microservices with Mountebank](#) Brandon Byars,2018-12-01 Summary *Testing Microservices with Mountebank* is your guide to the ins and outs of testing microservices with service virtualization The book offers unique insights into microservices application design and state of the art testing practices that will deepen your microservices skills and improve your applications Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications About the Technology Even if you lab test each service in isolation it's challenging and potentially dangerous to test a live microservices system that's changing and growing Fortunately you can use Mountebank to imitate the components of a distributed microservices application to give you a good approximation of the runtime conditions as you test individual services About the Book *Testing Microservices with Mountebank* introduces the powerful practice of service virtualization In it author Brandon Byars Mountebank's creator offers unique insights into microservices application design and state of the art testing practices You'll expand your understanding of microservices as you work with Mountebank's imposters responses behaviors and programmability By mastering the powerful testing techniques in this unique book your microservices skills will deepen and your applications will improve For real What's inside The core concepts of service virtualization Testing using canned responses Programming Mountebank Performance testing About the Reader Written for developers familiar with SOA or

microservices systems About the Author Brandon Byars is the author and chief maintainer of Mountebank and a principal consultant at ThoughtWorks Table of Contents PART 1 FIRST STEPS Testing microservices Taking mountebank for a test drive PART 2 USING MOUNTEBANK Testing using canned responses Using predicates to send different responses Adding record replay behavior Programming mountebank Adding behaviors Protocols PART 3 CLOSING THE LOOP Mountebank and continuous delivery Performance testing with mountebank **Software Testing Automation** Saeed Parsa,2023-03-24 This book is about the design and development of tools for software testing It intends to get the reader involved in software testing rather than simply memorizing the concepts The source codes are downloadable from the book website The book has three parts software testability fault localization and test data generation Part I describes unit and acceptance tests and proposes a new method called testability driven development TsDD in support of TDD and BDD TsDD uses a machine learning model to measure testability before and after refactoring The reader will learn how to develop the testability prediction model and write software tools for automatic refactoring Part II focuses on developing tools for automatic fault localization This part shows the reader how to use a compiler generator to instrument source code create control flow graphs identify prime paths and slice the source code On top of these tools a software tool Diagnoser is offered to facilitate experimenting with and developing new fault localization algorithms Diagnoser takes a source code and its test suite as input and reports the coverage provided by the test cases and the suspiciousness score for each statement Part III proposes using software testing as a prominent part of the cyber physical system software to uncover and model unknown physical behaviors and the underlying physical rules The reader will get insights into developing software tools to generate white box test data

Entity Framework Core in Action Jon Smith,2018-07-15 Summary Entity Framework Core in Action teaches you how to access and update relational data from NET applications Following the crystal clear explanations real world examples and around 100 diagrams you ll discover time saving patterns and best practices for security performance tuning and unit testing Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications About the Technology There s a mismatch in the way OO programs and relational databases represent data Entity Framework is an object relational mapper ORM that bridges this gap making it radically easier to query and write to databases from a NET application EF creates a data model that matches the structure of your OO code so you can query and write to your database using standard LINQ commands It will even automatically generate the model from your database schema About the Book Using crystal clear explanations real world examples and around 100 diagrams Entity Framework Core in Action teaches you how to access and update relational data from NET applications You l start with a clear breakdown of Entity Framework long with the mental model behind ORM Then you ll discover time saving patterns and best practices for security performance tuning and even unit testing As you go you ll address common data access challenges and learn how to handle them with Entity Framework What s Inside Querying a relational database with LINQ Using EF Core in business logic Integrating EF

with existing C applications Applying domain driven design to EF Core Getting the best performance out of EF Core Covers EF Core 2.0 and 2.1 About the Reader For .NET developers with some awareness of how relational databases work About the Author Jon P Smith is a full stack developer with special focus on .NET Core and Azure Table of Contents Part 1 Getting started Introduction to Entity FrameworkCore Querying the database Changing the database content Using EF Core in business logic Using EF Core in ASP .NET Core web applications Part 2 Entity Framework in depth Configuring nonrelational properties Configuring relationships Configuring advanced features and handling concurrency conflicts Going deeper into the DbContext Part 3 Using Entity Framework Core in real world applications Useful software patterns for EF Core applications Handling database migrations EF Core performance tuning A worked example of performance tuning Different database types and EF Core services Unit testing EF Core applications Appendix A A brief introduction to LINQ Appendix B Early information on EF Core version 2.1

Deep Learning Models Jonah Gamba, 2024-04-09 This book focuses on and prioritizes a practical approach minimizing theoretical concepts to deliver algorithms effectively With deep learning emerging as a vibrant field of research and development in numerous industrial applications there is a pressing need for accessible resources that provide comprehensive examples and quick guidance Unfortunately many existing books on the market tend to emphasize theoretical aspects leaving newcomers scrambling for practical guidance This book takes a different approach by focusing on practicality while keeping theoretical concepts to a necessary minimum The book begins by laying a foundation of basic information on deep learning gradually delving into the subject matter to explain and illustrate the limitations of existing algorithms A dedicated chapter is allocated to evaluating the performance of multiple algorithms on specific datasets highlighting techniques and strategies that can address real world challenges when deep learning is employed By consolidating all necessary information into a single resource readers can bypass the hassle of scouring scattered online sources gaining a one stop solution to dive into deep learning for object detection and classification To facilitate understanding the book employs a rich array of illustrations figures tables and code snippets Comprehensive code examples are provided empowering readers to grasp concepts quickly and develop practical solutions The book covers essential methods and tools ensuring a complete and comprehensive coverage that enables professionals to implement deep learning algorithms swiftly and effectively This book is designed to equip professionals with the necessary skills to thrive in the active field of deep learning where it has the potential to revolutionize traditional problem solving approaches This book serves as a practical companion enabling readers to grasp concepts swiftly and embark on building practical solutions

Understanding AI, IoT, 6G and The Infrastructure Revolution Walter Goralski, 2024-12-31 This book offers a comprehensive analysis of the essential technologies that enable the smooth functioning of the Internet on a global scale It explains how these technologies work together to enable a variety of online experiences including sports and entertainment intelligent shopping and financial transactions This invaluable reference provides the reader with a solid

understanding of the innovations and advancements in technologies like Artificial Intelligence 6G fiber optics cloud computing and more Instead of investigating each technology in isolation this book shows how they all fit together to reinforce and enhance a particular network capability This hands on guide is a unique jargon free examination of current technologies for general audiences with only a basic knowledge of terminology it is a foundational text and no specialized knowledge is needed to understand the technologies discussed

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