

Number

...or **NUMB**, for the correct order of operations, take care when using a calculator.

- Brackets
- Orders (or powers)
- Division and Multiplication
- Addition and Subtraction

Types of number

Integer: a 'whole' number
Factors: the divisors of an integer
• Factors of 12 are 1, 2, 3, 4, 6, 12
Multiples: a 'times table' for an integer (with infinite multiples)
• Multiples of 12 are 12, 24, 36, ...
Prime number: an integer which has exactly two factors (1 and the number itself). Note it is not a prime number.

Units

Highest Common Factor (HCF)
• Factors of 6 are 1, 2, 3, 6
Factors of 9 are 1, 3, 9
HCF of 6 and 9 is 3

Lowest Common Multiple (LCM)

• Multiples of 6 are 6, 12, 18, 24, ...
Multiples of 9 are 9, 18, 27, 36, ...
LCM of 6 and 9 is 18

Power notation

Write a number as a product of its prime factors, and follow for repeated factors.
• $120 = 2^3 \times 3 \times 5$

Indices and roots

Special indices for any value a
 $a^0 = 1$
 $a^{-1} = \frac{1}{a}$
 $a^{\frac{1}{2}} = \sqrt{a}$

Ordering with fractions

Adding or subtracting fractions, use a common denominator.
• $\frac{1}{2} + \frac{1}{3} = \frac{3}{6} + \frac{2}{6} = \frac{5}{6}$

Multiplying fractions

Multiplying fractions: multiply numerators and denominators.
• $\frac{1}{2} \times \frac{1}{3} = \frac{1 \times 1}{2 \times 3} = \frac{1}{6}$

Dividing fractions

Dividing fractions: 'flip' the second fraction, then multiply.
• $\frac{1}{2} \div \frac{1}{3} = \frac{1}{2} \times \frac{3}{1} = \frac{3}{2}$

Prime factorisation

Factorise an integer as a product of its prime factors.
• $12 = 2 \times 2 \times 3 = 2^2 \times 3$

Least common multiple

12	18	24	36	48	60
12	18	24	36	48	60

Algebra

Look for the biggest square number factor of the coefficient.
• $12x^2 = 4 \times 3 \times x^2 = 4x^2 \times 3x$

Standard form

Standard form numbers are of the form: $a \times 10^n$ where $1 \leq a < 10$ and n is an integer.

Scientific notation

1 metre = 1000 millimetres
1 kilometre = 1000 metres
1 metre = 100 centimetres
1000 millimetres = 1000 millimetres
1 kilometre = 1000 metres

1 day = 24 hours
1 hour = 60 minutes = 3600 seconds
1 minute = 60 seconds

Converting

Transfer the number, then add or 'multiply/divide' by moved up or down.
Decimal places: use the decimal point.
• 100, 1000, 10000, ...

Significant figures

100, 1000, 10000, ...
Significant figures: use the first non-zero digit.
• 100, 1000, 10000, ...

Order notation

Find the range of numbers that will round to a given value.
• $x = 5.55$ (2 decimal places)
 $5.55 \leq x < 5.56$
• $x = 5.55$ (2 significant figures)
 $5.5 \leq x < 5.6$

Algebraic notation

$a^2 + a + 1$
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Equations and inequalities

An equation is true for some particular value of x .
• $2x + 1 = 5$ is true for $x = 2$.
• You can identify a value for every value of x .
• $2x + 1 = 5$ is true for $x = 2$.

Order of operations

For any value a
 $a^2 + a^2 = a^2 + a^2$
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Algebraic notation

$4(3x)^2 - 7(2x - 3)^2 = 4(9x^2) - 7(4x^2 - 12x + 9)$

Geometry & measures



Area and volume

Equation of straight line $y = mx + c$ as in the graph, c is the y -intercept.
• Find the equation of the line that joins (0, 2) to (2, 1).
Find the gradient.
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There is plenty more to the Foundation Tier content, so make the most of it! This page is a guide to the content you need to know for GCSE, but it's not a complete list. The content is split into sections, so you can find what you need quickly. The content is split into sections, so you can find what you need quickly. The content is split into sections, so you can find what you need quickly.

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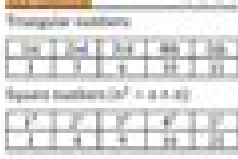
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Pixl Club Jan 2014 Maths Mark Scheme

R Barnett



Pixl Club Jan 2014 Maths Mark Scheme:

The book delves into Pixl Club Jan 2014 Maths Mark Scheme. Pixl Club Jan 2014 Maths Mark Scheme is a crucial topic that must be grasped by everyone, ranging from students and scholars to the general public. This book will furnish comprehensive and in-depth insights into Pixl Club Jan 2014 Maths Mark Scheme, encompassing both the fundamentals and more intricate discussions.

1. The book is structured into several chapters, namely:
 - Chapter 1: Introduction to Pixl Club Jan 2014 Maths Mark Scheme
 - Chapter 2: Essential Elements of Pixl Club Jan 2014 Maths Mark Scheme
 - Chapter 3: Pixl Club Jan 2014 Maths Mark Scheme in Everyday Life
 - Chapter 4: Pixl Club Jan 2014 Maths Mark Scheme in Specific Contexts
 - Chapter 5: Conclusion
2. In chapter 1, the author will provide an overview of Pixl Club Jan 2014 Maths Mark Scheme. This chapter will explore what Pixl Club Jan 2014 Maths Mark Scheme is, why Pixl Club Jan 2014 Maths Mark Scheme is vital, and how to effectively learn about Pixl Club Jan 2014 Maths Mark Scheme.
3. In chapter 2, this book will delve into the foundational concepts of Pixl Club Jan 2014 Maths Mark Scheme. This chapter will elucidate the essential principles that need to be understood to grasp Pixl Club Jan 2014 Maths Mark Scheme in its entirety.
4. In chapter 3, the author will examine the practical applications of Pixl Club Jan 2014 Maths Mark Scheme in daily life. The third chapter will showcase real-world examples of how Pixl Club Jan 2014 Maths Mark Scheme can be effectively utilized in everyday scenarios.
5. In chapter 4, this book will scrutinize the relevance of Pixl Club Jan 2014 Maths Mark Scheme in specific contexts. The fourth chapter will explore how Pixl Club Jan 2014 Maths Mark Scheme is applied in specialized fields, such as education, business, and technology.
6. In chapter 5, the author will draw a conclusion about Pixl Club Jan 2014 Maths Mark Scheme. This chapter will summarize the key points that have been discussed throughout the book.

This book is crafted in an easy-to-understand language and is complemented by engaging illustrations. It is highly recommended for anyone seeking to gain a comprehensive understanding of Pixl Club Jan 2014 Maths Mark Scheme.

<https://crm.avenza.com/public/Resources/fetch.php/Scaffold%20Education%20Diagnostic%20Maths%20Test.pdf>

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