Camelantion

Claus Ibsen Jonathan Anstey

Forewords by Gregor Hubbe and James Strachum

SAMPLE CHAPTER



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Portlets in Action Ashish Sarin, 2011-09-15 Summary Portlets in Action is a comprehensive hands on guide to building portlet driven applications in Java Covers Portlet 2 0 Spring 3 0 Portlet MVC WSRP 2 0 Portlet Bridges Ajax Comet Liferay GateIn Spring JDBC and Hibernate About the Technology Portlets are the small Java applications that run within a portal Good portlets work independently and also communicate fluently with the portal other portlets as well as outside servers and information sources Using Java's Portlet 2 0 API and portal servers like Liferay you can build flexible stable business portals without the design overhead required by other application styles About the Book Portlets in Action is a comprehensive guide to building portlet driven applications in Java It teaches portlet development hands on as you develop a portal that incorporates most key features of the Portlet 2 0 API And because portals and portlets are so flexible the accompanying source code can be easily adapted and reused Along the way you ll learn how to work with key web frameworks like Spring 3 0 Portlet MVC and DWR Written for Java developers No prior experience with portlets required Purchase of the print book comes with an offer of a free PDF ePub and Kindle eBook from Manning Also available is all code from the book What s Inside Complete coverage of the Portlet 2 0 API Spring 3 0 Portlet MVC and the Liferay portal server Portal design best practices Reusable source code Table of Contents PART 1 GETTING STARTED WITH PORTLET DEVELOPMENT Introducing portals and portlets The portlet lifecycle Portlet 2 0 API portlet objects and container runtime options Portlet 2 0 API caching security and localization Building your own portal Using the portlet tag library PART 2 DEVELOPING PORTLETS USING SPRING AND HIBERNATE Getting started with Spring Portlet MVC Annotation driven development with Spring Integrating portlets with databases PART 3 ADVANCED PORTLET DEVELOPMENT Personalizing portlets Communicating with other portlets Ajaxing portlets Reusable logic with portlet filters Portlet bridges Web Services for Remote Portlets WSRP

Getting Started with Hibernate 3 James Elliott,2006-08-07 Hibernate has clearly arrived Are you ready to benefit from its simple way of working with relational databases as Java objects This PDF updates the introductory material from the award winning Hibernate A Developer's Notebook to teach you how to jump right in and get productive with the current release of Hibernate You ll be walked through the ins and outs of setting up Hibernate and some related tools that make it easier to use and that may give you new ideas about how to store information in your Java programs In short this PDF gives you exactly the information you need to start using Hibernate today

SPA Design and Architecture Emmit A. Scott, Jr.,2015-11-12 Summary SPA Design and Architecture teaches you the design and development skills you need to create SPAs Includes an overview of MV frameworks unit testing routing layout management data access pub sub and client side task automation This book is full of easy to follow examples you can apply to the library or framework of your choice Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications About the Technology The next step in the development of web based software single page web applications deliver the sleekness and fluidity of a native desktop

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computing the channel capacity The second part of the design is the determination of the degree of protection required to prevent erosion in the drainage channel This can be done by computing the velocity in the channel at the design discharge using the Manning equation and comparing the calculated velocity with that permissible for the type of channel lining used A change in the type of channel lining will require a change in channel size unless both linings have the same roughness Effective Unit Testing Lasse Koskela, 2013-02-03 Summary Effective Unit Testing is written to show how to write good tests tests that are concise and to the point expressive useful and maintainable Inspired by Roy Osherove s bestselling The Art of Unit Testing this book focuses on tools and practices specific to the Java world It introduces you to emerging techniques like behavior driven development and specification by example and shows you how to add robust practices into your toolkit About Testing Test the components before you assemble them into a full application and you ll get better software For Java developers there s now a decade of experience with well crafted tests that anticipate problems identify known and unknown dependencies in the code and allow you to test components both in isolation and in the context of a full application About this Book Effective Unit Testing teaches Java developers how to write unit tests that are concise expressive useful and maintainable Offering crisp explanations and easy to absorb examples it introduces emerging techniques like behavior driven development and specification by example Programmers who are already unit testing will learn the current state of the art Those who are new to the game will learn practices that will serve them well for the rest of their career Purchase of the print book comes with an offer of a free PDF ePub and Kindle eBook from Manning Also available is all code from the book About the Author Lasse Koskela is a coach trainer consultant and programmer He hacks on open source projects helps companies improve their productivity and speaks frequently at conferences around the world Lasse is the author of Test Driven also published by Manning What's Inside A thorough introduction to unit testing Choosing best of breed tools Writing tests using dynamic languages Efficient test automation Table of Contents PART 1 FOUNDATIONS The promise of good tests In search of good Test doubles PART 2 CATALOG Readability Maintainability Trustworthiness PART 3 DIVERSIONS Testable design Writing tests in other JVM languages Speeding up test execution

The Programmer's Brain Felienne Hermans, 2021-09-07 The Programmer's Brain explores the way your brain works when it s thinking about code In it you ll master practical ways to apply these cognitive principles to your daily programming life. You ll improve your code comprehension by turning confusion into a learning tool and pick up awesome techniques for reading code and quickly memorizing syntax. This practical guide includes tips for creating your own flashcards and study resources that can be applied to any new language you want to master. By the time you re done you ll not only be better at teaching yourself you ll be an expert at bringing new colleagues and junior programmers up to speed Learning Domain-Driven Design Vlad Khononov, 2021-10-08 Building software is harder than ever As a developer you not only have to chase ever changing technological trends but also need to understand the business domains behind the software.

practical book provides you with a set of core patterns principles and practices for analyzing business domains understanding business strategy and most importantly aligning software design with its business needs Author Vlad Khononov shows you how these practices lead to robust implementation of business logic and help to future proof software design and architecture You ll examine the relationship between domain driven design DDD and other methodologies to ensure you make architectural decisions that meet business requirements You ll also explore the real life story of implementing DDD in a startup company With this book you ll learn how to Analyze a company s business domain to learn how the system you re building fits its competitive strategy Use DDD s strategic and tactical tools to architect effective software solutions that address business needs Build a shared understanding of the business domains you encounter Decompose a system into bounded contexts Coordinate the work of multiple teams Gradually introduce DDD to brownfield Azure Infrastructure as Code Henry Been, Erwin Staal, Eduard Keiholz, 2022-08-30 Master ARM templates projects Bicep and other Azure Infrastructure as Code tools techniques and practices to build infrastructure on the Azure cloud In Azure Infrastructure as Code you will learn how to Create reusable infrastructure templates using advanced features of the ARM Azure Resource Manager syntax Write templates with the Azure Bicep domain specific language DSL Test ARM and Bicep templates Deploy templates using deployment pipelines Guarantee repeated outcomes when you reuse templates to replicate infrastructure Share templates between teams Provision templates to provide standards and Azure Policy to enforce them Orchestrate complex deployments using Azure DevOps and GitHub Actions Pre provision environments for other teams with deployment stacks Azure Infrastructure as Code teaches you to use Azure s native infrastructure as code IaC tools like ARM and Bicep to build manage and scale infrastructure with just a few lines of code You ll discover ARM templates deployment stacks and the powerful new language Bicep See how easy they make it to create new environments safely make infrastructure changes govern your resources using Azure Policy and prevent configuration drift Loaded with in depth coverage of syntax and lots of illustrative examples this hands on guide is a must read for anyone looking to expand their knowledge of provisioning About the technology Automating tasks like provisioning servers operating systems and storage saves time and radically increases consistency The Infrastructure as Code IaC approach brings the tools and practices of application deployment such as Github Actions automated testing and pipeline driven deployments to infrastructure components With Azure s native IaC tools you can create whole new infrastructures with just a few lines of code using declarative specifications and an intuitive domain specific language About the book Azure Infrastructure as Code shows you how to manage and automate your infrastructure using Azure's IaC tools In this practical guide you'll discover how to set up Azure Resource Manager ARM templates and to script infrastructure creation using the Bicep DSL You ll also explore advanced topics such as testing reusing templates and defining policies as code You ll even build a complete CI CD pipeline that can orchestrate a complex infrastructure deployment across multiple regions What s inside Create reusable

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examples it shows you how to build application components from the database layer to the user interface The book takes a test first approach and points out how Roo can help automate many of the mundane details of coding Java apps Along the way you ll address important topics like security messaging and cloud computing This book is for Java developers who want to get more productive by using Roo Purchase of the print book comes with an offer of a free PDF ePub and Kindle eBook from Manning Also available is all code from the book What's Inside Learn Roo from the ground up Integrate with existing projects Create custom add ons Use Roo with Spring Table of Contents PART 1 STARTING SPRING APPS RAPIDLY WITH ROO What is Spring Roo Getting started with Roo PART 2 DATABASES AND ENTITIES Database persistence with entities Relationships JPA and advanced persistence PART 3 WEB DEVELOPMENT Rapid web applications with Roo Advanced web applications RIA and other web frameworks Configuring security PART 4 INTEGRATION Testing your application Enterprise services email and messaging Roo add ons Advanced add ons and deployment PART 5 ROO IN THE CLOUD Cloud computing Workflow applications using Spring Integration NBS Special Publication ,1968 CMIS and Apache Chemistry in Action Jay Brown, Florian Mueller, Jeff Potts, 2013-07-25 Summary CMIS and Apache Chemistry in Action is a comprehensive guide to the CMIS standard and related ECM concepts written by the authors of the standard In it you ll tackle hands on examples for building applications on CMIS repositories from both the client and the server sides You ll learn how to create new content centric applications that install and run in any CMIS compliant repository About The Technology Content Management Interoperability Services CMIS is an OASIS standard for accessing content management systems It specifies a vendor and language neutral way to interact with any compliant content repository Apache Chemistry provides complete reference implementations of the CMIS standard with robust APIs for developers writing tools applications and servers About This Book CMIS and Apache Chemistry in Action is a comprehensive guide to the CMIS standard and related ECM concepts In it you ll find clear teaching and instantly useful examples for building content centric client and server side applications that run against any CMIS compliant repository In fact using the CMIS Workbench and the InMemory Repository from Apache Chemistry you ll have running code talking to a real CMIS server by the end of chapter 1 This book requires some familiarity with content management systems and a standard programming language like Java or C No exposure to CMIS or Apache Chemistry is assumed Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications What's Inside The only CMIS book endorsed by OASIS Complete coverage of the CMIS 1 0 and 1 1 specifications Cookbook style tutorials and real world examples About the Authors Florian M ller Jay Brown and Jeff Potts are among the original authors contributors and leaders of Apache Chemistry and the OASIS CMIS specification They continue to shape CMIS implementations at Alfresco IBM and SAP Table of Contents PART 1 UNDERSTANDING CMIS Introducing CMIS Exploring the CMIS domain model Creating updating and deleting objects with CMIS CMIS metadata types and properties Query PART 2 HANDS ON CMIS CLIENT DEVELOPMENT Meet your new project The Blend The Blend read and query

functionality The Blend create update and delete functionality Using other client libraries Building mobile apps with CMIS PART 3 ADVANCED TOPICS CMIS bindings Security and control Performance Building a CMIS server Action Pierre Henri Kuate, Christian Bauer, Gavin King, 2009-03-10 This book is a translation from Java to Net as well as an expansion of the bestselling Hibernate in Action All traces of Java have been carefully replaced by their Net equivalents in order to guide readers through complex business operations 100 Java Mistakes and How to Avoid Them Tagir Valeey, 2024-05-28 Dodge the common mistakes that even senior developers make take full advantage of static analysis tools and deliver robust and error free Java code Whenever you make a mistake writing Java it s almost guaranteed that someone else has made it before In 100 Java Mistakes and How To Avoid Them you ll learn about the common and the not so common antipatterns errors and tricky bits that trip up almost every Java developer Inside 100 Java Mistakes and How To Avoid Them you will learn how to Write better Java programs Recognize common mistakes during programming Create fewer bugs and save time for debugging and testing Get help from static analyzers during programming Configure static analysis tools to reduce the number of false reports Extend static analysis tools with custom plugins Each Java mistake in this handy guide comes with an illustrative code sample an explanation of why the mistake occurs and an actionable ways to avoid this section to help you dodge the error Plus you ll benefit from useful static analysis sidebars that let you know when mistakes will and won t be spotted by static analysis tools Foreword by Cay Horstmann About the technology Minor bugs in development can become major problems in production It s much better to spot and fix your mistakes before they get that far This one of a kind book shines a light on the most common Java slip ups and shows you exactly how to avoid making them in the first place About the book 100 Java Mistakes and How To Avoid Them highlights 100 Java coding errors from beginner missteps to mistakes even Java experts don t know they re making Each case includes clear examples to show you what to look for and concrete troubleshooting advice You ll learn to use static analysis tools like IntelliJ IDEA and SonarLint to ensure you re consistently delivering exceptional Java discover how unit tests and defensive coding can keep your code clean and even learn to write your own bug busting plugins What's inside Recognize bugs and antipatterns during programming Highly effective debugging and testing Get help from static analyzers About the reader For Java developers of all skill levels About the author Tagir Valeev is a technical lead in JetBrains and a Java Champion He designed and developed many code inspections for IntelliJ IDEA built in static analyzer The technical editor on this book was Jean Fran ois Morin Table of Contents 1 Managing code quality 2 Expressions 3 Program structure 4 Numbers 5 Common exceptions 6 Strings 7 Comparing objects 8 Collections and maps 9 Library methods 10 Unit testing A Static analysis annotations B Extending static analysis tools A Flood of Pictures Michael Leja, 2025-07-22 Explores how the widespread circulation of pictures reshaped a nineteenth century US culture that was accustomed to printed and spoken words When and how did pictures start to permeate everyday lives in the United States What happened to those daily lives when they did And what happened to

pictures in the process In this full color heavily illustrated book Michael Leja traces the beginnings of a transformation in cultural life in the United States when the widespread circulation of pictures reshaped a culture accustomed to printed and spoken words In the three decades before the Civil War the ordinary experiences of a large segment of the population came to include pictures of many kinds including illustrations in books pamphlets and newspapers photographs on cards full sheet printed pictures collected in scrapbooks or albums or hung on walls posters and broadsheets spectacular paintings displayed in theatrical venues and more Pictures supplemented verbal texts and in some cases overshadowed them for conveying news and information portraying people places and events focusing public discourse selling things educating and instructing generating excitement and aesthetic gratification promoting and disguising political agendas shaping social identities and building and undermining social bonds A Flood of Pictures recovers a time before successful pictorial formulas for mass appeal were established before an audience habituated to consumption of pictures existed and before pictures had become thoroughly commodified Through its exploration of these nineteenth century developments the book reveals the foundations of our picture saturated twenty first century **Integrated Logistic Support** ,1984 DSLs in Action Debasish Ghosh,2010-11-30 Your success and sanity are closer at hand when you work at a higher level of abstraction allowing your attention to be on the business problem rather than the details of the programming platform Domain Specific Languages little languages implemented on top of conventional programming languages give you a way to do this because they model the domain of your business problem DSLs in Action introduces the concepts and definitions a developer needs to build high quality domain specific languages It provides a solid foundation to the usage as well as implementation aspects of a DSL focusing on the necessity of applications speaking the language of the domain After reading this book a programmer will be able to design APIs that make better domain models For experienced developers the book addresses the intricacies of domain language design without the pain of writing parsers by hand The book discusses DSL usage and implementations in the real world based on a suite of JVM languages like Java Ruby Scala and Groovy It contains code snippets that implement real world DSL designs and discusses the pros and cons of each implementation Purchase of the print book comes with an offer of a free PDF ePub and Kindle eBook from Manning Also available is all code from the book What's Inside Tested real world examples How to find the right level of abstraction Using language features to build internal DSLs Designing parser combinator based little languages

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