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Advanced Multimedia and Ubiquitous Engineering James J. (Jong Hyuk) Park, Han-Chieh Chao, Hamid Arabnia, Neil Y. Yen, 2015-05-26 This volume brings together contributions representing the state of the art in new multimedia and future technology information research currently a major topic in computer science and electronic engineering Researchers aim to interoperate multimedia frameworks transforming the way people work and interact with multimedia data This book covers future information technology topics including digital and multimedia convergence ubiquitous and pervasive computing intelligent computing and applications embedded systems mobile and wireless communications bio inspired computing grid and cloud computing semantic web human centric computing and social networks adaptive and context aware computing security and trust computing and related areas Representing the combined proceedings of the 9th International Conference on Multimedia and Ubiquitous Engineering MUE 15 and the 10th International Conference on Future Information Technology Future Tech 2015 this book aims to provide a complete coverage of the areas outlined and to bring together researchers from academic and industry and other practitioners to share their research ideas challenges and solutions

VLSI Design and Test Brajesh Kumar Kaushik, Sudeb Dasgupta, Virendra Singh, 2017-12-21 This book constitutes the refereed proceedings of the 21st International Symposium on VLSI Design and Test VDAT 2017 held in Roorkee India in June July 2017 The 48 full papers presented together with 27 short papers were carefully reviewed and selected from 246 submissions The papers were organized in topical sections named digital design analog mixed signal VLSI testing devices and technology VLSI architectures emerging technologies and memory system design low power design and test RF circuits architecture and CAD and design verification

Image and Graphics Huchuan Lu, Wanli Ouyang, Hui Huang, Jiwen Lu, Risheng Liu, Jing Dong, Min Xu, 2023-10-29 The five volume set LNCS 14355 14356 14357 14358 and 14359 constitutes the refereed proceedings of the 12th International Conference on Image and Graphics ICIG 2023 held in Nanjing China during September 22 24 2023 The 166 papers presented in the proceedings set were carefully reviewed and selected from 409 submissions They were organized in topical sections as follows computer vision and pattern recognition computer graphics and visualization compression transmission retrieval artificial intelligence biological and medical image processing color and multispectral processing computational imaging multi view and stereoscopic processing multimedia security surveillance and remote sensing and virtual reality The ICIG 2023 is a biennial conference that focuses on innovative technologies of image video and graphics processing and fostering innovation entrepreneurship and networking It will feature world class plenary speakers exhibits and high quality peer reviewed oral and poster presentations

Image and Video Technology Manoranjan Paul, Carlos Hitoshi, Qingming Huang, 2018-02-15 This book constitutes the thoroughly refereed post conference proceedings of the 8th Pacific Rim Symposium on Image and Video Technology PSIVT 2017 held in Wuhan China in November 2017 The total of 39 revised papers was carefully reviewed and selected from 91 submissions The Pacific Rim Symposium on Image

and Video Technology PSIVT is a high quality series of symposia that aim at providing a forum for researchers and practitioners who are being involved or are contributing to theoretical advances or practical implementations in image and video technology

Effective Video Coding for Multimedia Applications Sudhakar Radhakrishnan, 2011-04-26 Information has become one of the most valuable assets in the modern era Within the last 5 10 years the demand for multimedia applications has increased enormously Like many other recent developments the materialization of image and video encoding is due to the contribution from major areas like good network access good amount of fast processors e t c Many standardization procedures were carried out for the development of image and video coding The advancement of computer storage technology continues at a rapid pace as a means of reducing storage requirements of an image and video as most situation warrants Thus the science of digital video compression coding has emerged This storage capacity seems to be more impressive when it is realized that the intent is to deliver very high quality video to the end user with as few visible artifacts as possible Current methods of video compression such as Moving Pictures Experts Group MPEG standard provide good performance in terms of retaining video quality while reducing the storage requirements Many books are available for video coding fundamentals This book is the research outcome of various Researchers and Professors who have contributed a might in this field This book suits researchers doing their research in the area of video coding The understanding of fundamentals of video coding is essential for the reader before reading this book The book revolves around three different challenges namely i Coding strategies coding efficiency and computational complexity ii Video compression and iii Error resilience The complete efficient video system depends upon source coding proper inter and intra frame coding emerging newer transform quantization techniques and proper error concealment The book gives the solution of all the challenges and is available in different sections

Active Media Technology Aijun An, Sheila Petty, Runhe Huang, 2010-08-26 This book constitutes the refereed proceedings of the 6th International Conference on Active Media Technology AMT 2010 held in Toronto Canada in August 2010 The 52 revised full papers and 2 invited talks were carefully reviewed and selected for inclusion of the book They are grouped in topical sections on active computer systems and intelligent interfaces adaptive Web systems and information foraging agents AMT for semantic Web and Web 2 0 data mining ontology mining and Web reasoning e commerce and Web services entertainment and social applications of active media evaluation of active media and AMT based systems intelligent information retrieval machine learning and human centered robotics multi agent systems multi modal processing detection recognition and expression analysis semantic computing for active media and AMT based systems smart digital media Web based social networks and Web mining wisdom Web and Web intelligence

Advances in Intelligent Information Hiding and Multimedia Signal Processing Jeng-Shyang Pan, Zhenyu Meng, Jianpo Li, Maria Virvou, 2022-07-13 This book presents selected papers from the 17th International Conference on Intelligent Information Hiding and Multimedia Signal Processing in conjunction with the 14th International Conference on Frontiers of Information Technology Applications

and Tools held on 29-31 October 2021 in Kaohsiung Taiwan. It is divided into two volumes and discusses latest research outcomes in the field of information technology (IT) including but not limited to information hiding, multimedia signal processing, big data, data mining, bioinformatics, database, industrial and internet of things and their applications.

Advances in Multimedia Information Processing - PCM 2016 Enqing Chen, Yihong Gong, Yun Tie, 2016-11-25. The two volume proceedings LNCS 9916 and 9917 constitute the proceedings of the 17th Pacific Rim Conference on Multimedia PCM 2016 held in Xi'an, China, in September 2016. The total of 128 papers presented in these proceedings was carefully reviewed and selected from 202 submissions. The focus of the conference was as follows: multimedia content analysis, multimedia signal processing and communications, and multimedia applications and services. **Technical Papers**, 1993

Digital Forensics and Watermarking Hongxia Wang, Xianfeng Zhao, Yunqing Shi, Hyoung Joong Kim, Alessandro Piva, 2020-03-25. The 22 full papers and 12 short papers presented in this volume were carefully reviewed and selected from 70 submissions. The contributions are covering the following topics: deep learning for multimedia security, digital forensics and anti-forensics, digital watermarking, information hiding, steganography and steganalysis, authentication and security.

Computer Vision - ACCV 2018 C. V. Jawahar, Hongdong Li, Greg Mori, Konrad Schindler, 2019-05-28. The six volume set LNCS 11361-11366 constitutes the proceedings of the 14th Asian Conference on Computer Vision ACCV 2018 held in Perth, Australia, in December 2018. The total of 274 contributions was carefully reviewed and selected from 979 submissions during two rounds of reviewing and improvement. The papers focus on motion and tracking, segmentation and grouping, image-based modeling, deep learning, object recognition, object detection and categorization, vision and language, video analysis and event recognition, face and gesture analysis, statistical methods and learning, performance evaluation, medical image analysis, document analysis, optimization methods, RGBD and depth camera processing, robotic vision, applications of computer vision. *Brainlesion: Glioma, Multiple Sclerosis, Stroke and Traumatic Brain Injuries* Alessandro Crimi, Bjoern Menze, Oskar Maier, Mauricio Reyes, Stefan Winzeck, Heinz Handels, 2017-04-11. This book constitutes the thoroughly refereed post-workshop proceedings of the International Workshop on Brain Lesion as well as the challenges on Brain Tumor Segmentation BRATS, Ischemic Stroke Lesion Image Segmentation ISLES and the Mild Traumatic Brain Injury Outcome Prediction mTOP held in Athens, October 17, 2016, in conjunction with the International Conference on Medical Image Computing and Computer Assisted Intervention MICCAI 2016. The 26 papers presented in this volume were carefully reviewed. They present the latest advances in segmentation, disease prognosis and other applications to the clinical context.

Informatics in Control, Automation and Robotics Joaquim Filipe, Jean-Louis Ferrier, Juan Andrade Cetto, 2008-09-27. The present book includes a set of selected papers from the fourth International Conference on Informatics in Control, Automation and Robotics ICINCO 2007 held at the University of Angers, France, from 9 to 12 May 2007. The conference was organized in three simultaneous tracks: Intelligent Control Systems and Optimization, Robotics and Automation, and Systems Modeling.

Signal Processing and Control The book is based on the same structure ICINCO 2007 received 435 paper submissions from more than 50 different countries in all continents From these after a blind review process only 52 were accepted as full papers of which 22 were selected for inclusion in this book based on the classifications provided by the Program Committee The selected papers reflect the interdisciplinary nature of the conference The diversity of topics is an important feature of this conference enabling an overall perception of several important scientific and technological trends These high quality standards will be maintained and reinforced at ICINCO 2008 to be held in Funchal Madeira Portugal and in future editions of this conference Furthermore ICINCO 2007 included 3 plenary keynote lectures given by Dimitar Filev Ford Motor Company Patrick Millot Universit de Valenciennes and Mark W Spong University of Illinois at Urbana Champaign *Computer Vision and Image Processing* Satish Kumar Singh, Partha Roy, Balasubramanian Raman, P. Nagabhushan, 2021-03-25 This three volume set CCIS 1367 1368 constitutes the refereed proceedings of the 5th International Conference on Computer Vision and Image Processing CVIP 2020 held in Prayagraj India in December 2020 Due to the COVID 19 pandemic the conference was partially held online The 134 papers were carefully reviewed and selected from 352 submissions The papers present recent research on such topics as biometrics forensics content protection image enhancement super resolution restoration motion and tracking image or video retrieval image image video processing for autonomous vehicles video scene understanding human computer interaction document image analysis face iris emotion sign language and gesture recognition 3D image video processing action and event detection recognition medical image and video analysis vision based human GAIT analysis remote sensing and more **Brain Function Assessment in Learning** Claude Frasson, Panagiotis Bamidis, Panagiotis Vlamos, 2020-10-02 This book constitutes the thoroughly refereed proceedings of the Second International Conference on Brain Function Assessment in Learning BFAL 2020 held in Heraklion Crete Greece in October 2020 The 11 revised full papers and 10 short papers presented were carefully selected from 35 submissions The BFAL conference aims to regroup research in multidisciplinary domains such as neuroscience computer science medicine education human computer interactions and social interaction on the theme of Brain Function Assessment in Learning The conference was held virtually due to the COVID 19 pandemic Advanced Technologies of UAV Application in Crop Pest, Disease and Weed Control Ruirui Zhang, J. Connor Ferguson, Huizhu Yuan, Andrew Hewitt, 2023-11-29 Artificial Neural Networks and Machine Learning - ICANN 2022 Elias Pimenidis, Plamen Angelov, Chrisina Jayne, Antonios Papaleonidas, Mehmet Aydin, 2022-09-06 The 4 volumes set of LNCS 13529 13530 13531 and 13532 constitutes the proceedings of the 31st International Conference on Artificial Neural Networks ICANN 2022 held in Bristol UK in September 2022 The total of 255 full papers presented in these proceedings was carefully reviewed and selected from 561 submissions ICANN 2022 is a dual track conference featuring tracks in brain inspired computing and machine learning and artificial neural networks with strong cross disciplinary interactions and applications Chapters Learning Flexible Translation Between

Robot Actions and Language Descriptions Learning Visually Grounded Human Robot Dialog in a Hybrid Neural Architecture are available open access under a Creative Commons Attribution 4.0 International License via link springer.com Image and Graphics Yao Zhao, Xiangwei Kong, David Taubman, 2017-12-29 This three volume set LNCS 10666 10667 and 10668 constitutes the refereed conference proceedings of the 9th International Conference on Image and Graphics ICIG 2017 held in Shanghai China in September 2017 The 172 full papers were selected from 370 submissions and focus on advances of theory techniques and algorithms as well as innovative technologies of image video and graphics processing and fostering innovation entrepreneurship and networking *Intelligent Systems and Applications* W.C.-C. Chu, H.-C. Chao, S.J.-H. Yang, 2015-04-14 This book presents the proceedings of the International Computer Symposium 2014 ICS 2014 held at Tunghai University Taichung Taiwan in December ICS is a biennial symposium founded in 1973 and offers a platform for researchers educators and professionals to exchange their discoveries and practices to share research experiences and to discuss potential new trends in the ICT industry Topics covered in the ICS 2014 workshops include algorithms and computation theory artificial intelligence and fuzzy systems computer architecture embedded systems SoC and VLSI EDA cryptography and information security databases data mining big data and information retrieval mobile computing wireless communications and vehicular technologies software engineering and programming languages healthcare and bioinformatics among others There was also a workshop on information technology innovation industrial application and the Internet of Things ICS is one of Taiwan's most prestigious international IT symposiums and this book will be of interest to all those involved in the world of information technology Computer, Intelligent Computing and Education Technology Hsiang-Chuan Liu, Wen-Pei Sung, Wenli Yao, 2014-03-26 This proceedings set contains selected Computer Information and Education Technology related papers from the 2014 International Conference on Computer Intelligent Computing and Education Technology CICET 2014 held March 27-28 2014 in Hong Kong The proceedings aims to provide a platform for researchers engineers and academics as well as industry professionals from all over the world to present their research results and development activities in Computer Science Information Technology and Education Technology

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