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Object-Oriented JavaScript

Create scalable, reusable high-quality JavaScript applications, and libraries

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Object-Oriented JavaScript - Second Edition Stoyan Stefanov, 2013-01-01 You will first be introduced to object oriented programming then to the basics of objects in JavaScript This book takes a do it yourself approach when it comes to writing code because the best way to really learn a programming language is by writing code You are encouraged to type code into Firebug s console see how it works and then tweak it and play around with it There are practice questions at the end of each chapter to help you review what you have learned For new to intermediate JavaScript developer who wants to prepare themselves for web development problems solved by smart JavaScript

Object-Oriented JavaScript Ved Antani, Stoyan Stefanov, 2017-01-12 Learn everything you need to know about object oriented JavaScript with this comprehensive guide Enter the world of cutting edge development About This Book This book has been updated to cover all the new object oriented features introduced in ECMAScript 6 It makes object oriented programming accessible and understandable to web developers Write better and more maintainable JavaScript code while exploring interactive examples that can be used in your own scripts Who This Book Is For This book is ideal for new to intermediate JavaScript developers who want to prepare themselves for web development problems solved by object oriented JavaScript What You Will Learn Apply the basics of object oriented programming in the JavaScript environment Use a JavaScript Console with complete mastery Make your programs cleaner faster and compatible with other programs and libraries Get familiar with Iterators and Generators the new features added in ES6 Find out about ECMAScript 6 s Arrow functions and make them your own Understand objects in Google Chrome developer tools and how to use them Use a mix of prototypal inheritance and copying properties in your workflow Apply reactive programming techniques while coding in JavaScript In Detail JavaScript is an object oriented programming language that is used for website development Web pages developed today currently follow a paradigm that has three clearly distinguishable parts content HTML presentation CSS and behavior JavaScript JavaScript is one important pillar in this paradigm and is responsible for the running of the web pages This book will take your JavaScript skills to a new level of sophistication and get you prepared for your journey through professional web development Updated for ES6 this book covers everything you will need to unleash the power of object oriented programming in JavaScript while building professional web applications The book begins with the basics of object oriented programming in JavaScript and then gradually progresses to cover functions objects and prototypes and how these concepts can be used to make your programs cleaner more maintainable faster and compatible with other programs libraries By the end of the book you will have learned how to incorporate object oriented programming in your web development workflow to build professional JavaScript applications Style and approach Filled with practical instructions the book shows you how to implement object oriented features of JavaScript in the real world The to the point nature of the book will benefit developers who are looking for a fast paced guide to learn object oriented JavaScript

JavaScript: Object Oriented Programming Ved Antani, Gaston C.

Hillar,Stoyan Stefanov,Kumar Chetan Sharma,2016-08-31 Build sophisticated web applications by mastering the art of Object Oriented Javascript About This Book Learn popular Object Oriented programming OOP principles and design patterns to build robust apps Implement Object Oriented concepts in a wide range of frontend architectures Capture objects from real world elements and create object oriented code that represents them Learn the latest ES6 features and how to test and debug issues with JavaScript code using various modern mechanisms Who This Book Is For JavaScript developers looking to enhance their web developments skills by learning object oriented programming What You Will Learn Get acquainted with the basics of JavaScript language constructs along with object oriented programming and its application Learn to build scalable server application in JavaScript using Node js Generate instances in three programming languages Python JavaScript and C Work with a combination of access modifiers prefixes properties fields attributes and local variables to encapsulate and hide data Master DOM manipulation cross browser strategies and ES6 Identify and apply the most common design patterns such as Singleton Factory Observer Model View Controller and Mediator Patterns Design applications using a modular architecture based on SOLID principles In Detail JavaScript is the behavior the third pillar in today s paradigm that looks at web pages as something that consists of content HTML presentation CSS and behavior JavaScript Using JavaScript you can create interactive web pages along with desktop widgets browser and application extensions and other pieces of software Object oriented programming which is popularly known as OOP is basically based on the concept of objects rather than actions The first module will help you master JavaScript and build futuristic web applications You will start by getting acquainted with the language constructs and how to organize code easily You develop concrete understanding of variable scoping loops and best practices on using types and data structures as well as the coding style and recommended code organization patterns in JavaScript The book will also teach you how to use arrays and objects as data structures By the end of the book you will understand how reactive JavaScript is going to be the new paradigm The second module is an easy to follow course which includes hands on examples of solutions to common problems with object oriented code It will help to identify objects from real life scenarios to protect and hide data with the data encapsulation features of Python JavaScript and C You will discover the advantage of duck typing in both Python and JavaScript while you work with interfaces and generics in C With a fair understanding of interfaces multiple inheritance and composition you will move on to refactor existing code and to organize your source for easy maintenance and extension The third module takes you through all the in depth and exciting futures hidden behind the facade You should read through this course if you want to be able to take your JavaScript skills to a new level of sophistication Style and approach This course is a comprehensive guide where each chapter consists of best practices constructive advice and few easy to follow examples that will build up your skills as you advance through the book Get object oriented with this course which takes you on a journey to get acquainted with few useful hands on tools features and ways to enhance your productivity using OOP techniques It will also act as a reference

guide with useful examples on resolving problems with object oriented code in Python JavaScript and C *Object-Oriented JavaScript* Stoyan Stefanov, 2008-07-23 Create scalable reusable high quality JavaScript applications and libraries

Object-oriented JavaScript Stoyan Stefanov, 2008 *Modular Programming with JavaScript* Sasan Seydnejad, 2016-07-28

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Mastering the Interview: 80 Essential

Questions for Software Engineers Manjunath.R,2023-05-19 The Software Engineer s Guide to Acing Interviews Software Interview Questions You ll Most Likely Be Asked Mastering the Interview 80 Essential Questions for Software Engineers is a comprehensive guide designed to help software engineers excel in job interviews and secure their dream positions in the highly competitive tech industry This book is an invaluable resource for both entry level and experienced software engineers who want to master the art of interview preparation This book provides a carefully curated selection of 80 essential questions that are commonly asked during software engineering interviews Each question is thoughtfully crafted to assess the candidate s technical knowledge problem solving abilities and overall suitability for the role This book goes beyond just providing a list of questions It offers in depth explanations detailed sample answers and insightful tips on how to approach each question with confidence and clarity The goal is to equip software engineers with the skills and knowledge necessary to

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React Stoyan Stefanov, 2016 Hit the ground running with React the open source technology from Facebook for building rich web applications fast With this practical guide Yahoo web developer Stoyan Stefanov teaches you how to build components React's basic building blocks and organize them into maintainable large scale apps If you're familiar with basic JavaScript syntax you're ready to get started Once you understand how React works you'll build a complete custom Whinepad app that helps users rate wines and keep notes You'll quickly learn why some developers consider React the key to the web app development puzzle Set up React and write your first Hello world web app Create and use custom React components alongside generic DOM components Build a data table component that lets you edit sort search and export its contents Use the JSX syntax extension as an alternative to function calls Set up a lean low level build process that helps you focus on React Build a complete custom app that lets you store data on the client Use ESLint Flow and Jest tools to check and test your code as your app evolves Manage communication between components with Flux

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