

PART-III: MATHEMATICS

SECTION - 1 (Maximum marks: 24)

- This section contains EIGHT (08) questions.
- The answer to each question is a NUMERICAL VALUE.
- For each question, enter the correct numerical value of the answer using the mouse and the on-screen virtual numeric keypad in the place designated to enter the answer. If the numerical value has more than two decimal places, truncate/round-off the value to TWO decimal places.
- Answer to each question will be evaluated according to the following marking scheme:

Full Marks : +3 ONLY if the correct numerical value is entered;

Zero Marks : 0 In all other cases.

Considering only the principal values of the inverse trigonometric functions, the value of

$$\frac{3}{2}\cos^{-1}\sqrt{\frac{2}{2+\pi^2}} + \frac{1}{4}\sin^{-1}\frac{2\sqrt{2}\pi}{2+\pi^2} + \tan^{-1}\frac{\sqrt{2}}{\pi}$$

is _____

Answer (= 2.36)

Sol.
$$\frac{3}{2} \tan^{-1} \frac{\pi}{\sqrt{2}} + \frac{1}{4} \tan^{-1} \left(\frac{2\sqrt{2}\pi}{\pi^2 - 2} \right) + \tan^{-1} \frac{\sqrt{2}}{\pi}$$

$$= \frac{\pi}{2} + \frac{1}{2} tan^{-1} \frac{\pi}{\sqrt{2}} - \frac{1}{4} tan^{-1} \left(\frac{2\sqrt{2}\pi}{2 - \pi^2} \right)$$

$$= \frac{\pi}{2} + \frac{1}{2} \tan^{-1} \left(\frac{\pi}{\sqrt{2}} \right) - \frac{1}{4} \tan^{-1} \left(\frac{2 \cdot \left(\frac{\pi}{\sqrt{2}} \right)}{1 - \left(\frac{\pi}{\sqrt{2}} \right)^2} \right)$$

$$= \frac{\pi}{2} + \frac{1}{2} tan^{-1} \Biggl(\frac{\pi}{\sqrt{2}} \Biggr) - \frac{1}{4} \Biggl(-\pi + 2 tan^{-1} \Biggl(\frac{\pi}{\sqrt{2}} \Biggr) \Biggr)$$

$$=\frac{\pi}{2}+\frac{\pi}{4}=\frac{3\pi}{4}$$

$$-2.36$$

Pixel Mathematics Paper 1

Shasha Hu

Pixel Mathematics Paper 1:

Mathematical Morphology and Its Applications to Image and Signal Processing Petros Maragos, Ronald W. Schafer, Muhammad Akmal Butt, 2012-12-06 Mathematical morphology MM is a powerful methodology for the quantitative analysis of geometrical structures It consists of a broad and coherent collection of theoretical concepts nonlinear signal operators and algorithms aiming at extracting from images or other geometrical objects information related to their shape and size Its mathematical origins stem from set theory lattice algebra and integral and stochastic geometry MM was initiated in the late 1960s by G Matheron and J Serra at the Fontainebleau School of Mines in France Originally it was applied to analyzing images from geological or biological specimens However its rich theoretical framework algorithmic efficiency easy implementability on special hardware and suitability for many shape oriented problems have propelled its widespread diffusion and adoption by many academic and industry groups in many countries as one among the dominant image analysis methodologies The purpose of Mathematical Morphology and its Applications to Image and Signal Processing is to provide the image analysis community with a sampling from the current developments in the theoretical deterministic and stochastic and computational aspects of MM and its applications to image and signal processing The book consists of the papers presented at the ISMM 96 grouped into the following themes Theory Connectivity Filtering Nonlinear System Related to Morphology Algorithms Architectures Granulometries Texture Segmentation Image Seguence Analysis Learning Document **Analysis Applications** Mathematical Morphology and Its Applications to Signal and Image Processing Bernhard Burgeth, Andreas Kleefeld, Benoît Naegel, Nicolas Passat, Benjamin Perret, 2019-06-19 This book contains the refereed proceedings of the 14th International Symposium on Mathematical Morphology ISMM 2019 held in Saarbr cken Germany in July 2019 The 40 revised full papers presented together with one invited talk were carefully reviewed and selected from 54 submissions The papers are organized in topical sections on Theory Discrete Topology and Tomography Trees and Hierarchies Multivariate Morphology Computational Morphology Machine Learning Segmentation Applications in Engineering and Applications in Bio medical Imaging Theoretical and Mathematical Foundations of Computer Science Qihai Zhou, 2011-10-29 This book constitutes the refereed post proceedings of the Second International Conference on Theoretical and Mathematical Foundations of Computer Science ICTMF 2011 held in Singapore in May 2011 The conference was held together with the Second International Conference on High Performance Networking Computing and Communication systems ICHCC 2011 which proceedings are published in CCIS 163 The 84 revised selected papers presented were carefully reviewed and selected for inclusion in the book The topics covered range from computational science engineering and technology to digital signal processing and computational biology to game theory and other related topices Computer Vision and Mathematical Methods in Medical and Biomedical Image Analysis Milan Sonka, Ioannis A. Kakadiaris, Jan Kybic, 2004-09-20 Medical imaging and medical image analysisare rapidly developing While

m ical imaging has already become a standard of modern medical care medical image analysis is still mostly performed visually and qualitatively The ev increasing volume of acquired data makes it impossible to utilize them in full Equally important the visual approaches to medical image analysis are known to su er from a lack of reproducibility A signi cant researche ort is devoted to developing algorithms for processing the wealth of data available and extracting the relevant information in a computerized and quantitative fashion Medical imaging and image analysis are interdisciplinary areas combining electrical computer and biomedical engineering computer science mathem ics physics statistics biology medicine and other elds Medical imaging and computer vision interestingly enough have developed and continue developing somewhat independently Nevertheless bringing them together promises to be t both of these elds We were enthusiastic when the organizers of the 2004 European Conference on Computer Vision ECCV allowed us to organize a satellite workshop devoted Mathematical Morphology and Its Application to Signal and Image Processing Michael H. F. to medical image analysis Wilkinson, Jos B.T.M. Roerdink, 2009-08-06 This book constitutes the refereed proceedings of the 9th International Symposium on Mathematical Morphology ISMM 2009 held in Groningen The Netherlands in August 2009 The 27 revised full papers presented together with one invited paper were carefully reviewed and selected from numerous submissions The papers are organized in topical sections on theory connectivity and connected filters adaptive morphology graphs and **Mathematical Methods for Signal** topology segmentation shape morphology of multi valued images and algorithms and Image Analysis and Representation Luc Florack, Remco Duits, Geurt Jongbloed, Marie-Colette van Lieshout, Laurie Davies, 2012-01-12 Mathematical Methods for Signal and Image Analysis and Representation presents the mathematical methodology for generic image analysis tasks In the context of this book an image may be any m dimensional empirical signal living on an n dimensional smooth manifold typically but not necessarily a subset of spacetime. The existing literature on image methodology is rather scattered and often limited to either a deterministic or a statistical point of view In contrast this book brings together these seemingly different points of view in order to stress their conceptual relations and formal analogies Furthermore it does not focus on specific applications although some are detailed for the sake of illustration but on the methodological frameworks on which such applications are built making it an ideal companion for those seeking a rigorous methodological basis for specific algorithms as well as for those interested in the fundamental methodology per se Covering many topics at the forefront of current research including anisotropic diffusion filtering of tensor fields this book will be of particular interest to graduate and postgraduate students and researchers in the fields of computer vision medical imaging and visual perception **Discrete Geometry and Mathematical Morphology** Joakim Lindblad, Filip Malmberg, Nataša Sladoje, 2021-05-15 This book constitutes the proceedings of the First IAPR International Conference on Discrete Geometry and Mathematical Morphology DGMM 2021 which was held during May 24 27 2021 in Uppsala Sweden The conference was created by joining the International Conference on Discrete Geometry for computer Imagery DGCI with

the International Symposium on Mathematical Morphology ISMM The 36 papers included in this volume were carefully reviewed and selected from 59 submissions They were organized in topical sections as follows applications in image processing computer vision and pattern recognition discrete and combinatorial topology discrete geometry models transforms visualization discrete tomography and inverse problems hierarchical and graph based models analysis and segmentation learning based approaches to mathematical morphology multivariate and PDE based mathematical morphology morphological filtering The book also contains 3 invited keynote papers *Advanced Mathematical And Computational Tools In Metrology And Testing Ix* Franco Pavese, Markus Baer, Jean-remy Filtz, Alistair B Forbes, Leslie Pendrill, Kastsuhiro Shirono, 2012-03-27 This volume contains original refereed worldwide contributions They were prompted by presentations made at the ninth AMCTM Conference held in G teborg Sweden in June 2011 on the theme of advanced mathematical and computational tools in metrology and also in the title of this book series in testing The themes in this volume reflect the importance of the mathematical statistical and numerical tools and techniques in metrology and testing and also in keeping the challenge promoted by the Metre Convention to access a mutual recognition for the measurement standards a

Mathematical Morphology and Its Applications to Signal and Image Processing Jón Atli Benediktsson, Jocelyn Chanussot, Laurent Najman, Hugues Talbot, 2015-05-15 This book contains the thoroughly refereed proceedings of the 12th International Symposium on Mathematical Morphology ISMM 2015 held in Reykjavik Iceland in May 2015 The 62 revised full papers were carefully reviewed and selected from 72 submissions The papers are organized in topical sections on evaluations and applications hierarchies color multivalued and orientation fields optimization differential calculus and probabilities topology and discrete geometry and algorithms and implementation **Mathematical Morphology and Its Applications** to Image and Signal Processing Pierre Soille, Martino Pesaresi, Georgios Ouzounis, 2011-06-24 This book contains the refereed proceedings of the 10th International Symposium on Mathematical Morphology ISMM 2011 held in Verbania Intra Italy in July 2011 It is a collection of 39 revised full papers from which 27 were selected for oral and 12 for poster presentation from a total of 49 submissions Moreover the book features two invited contributions in the fields of remote sensing image analysis and scientific visualization The papers are organized in thematic sections on theory lattices and order connectivity image analysis processing and segmentation adaptive morphology algorithms remote sensing visualization and applications Mathematical Morphology: 40 Years On Christian Ronse, Laurent Najman, Etienne Decencière, 2005-04-01 Mathematical Morphology is a speciality in Image Processing and Analysis which considers images as geometrical objects to be analyzed through their interactions with other geometrical objects It relies on several branches of mathematics such as discrete geometry topology lattice theory partial differential equations integral geometry and geometrical probability It has produced fast and efficient algorithms for computer analysis of images and has found applications in bio medical imaging materials science geoscience remote sensing quality control document processing and

data analysis This book contains the 43 papers presented at the 7th International Symposium on Mathematical Morphology held in Paris on April 18 20 2005 It gives a lively state of the art of current research topics in this field It also marks a milestone the 40 years of uninterrupted development of this ever expanding domain **Mathematical Modelling** C Haines, P. Galbraith, W. Blum, S. Khan, 2007-08-01. This book continues the ICTMA tradition of influencing teaching and learning in the application of mathematical modelling Each chapter shows how real life problems can be discussed during university lectures in school classrooms and industrial research International experts contribute their knowledge and experience by providing analysis insight and comment whilst tackling large and complex problems by applying mathematical modelling This book covers the proceedings from the Twelfth International Conference on the Teaching of Mathematical Modelling and Applications Covers the proceedings from the Twelfth International Conference on the Teaching of Mathematical Modelling and Applications Continues the ICTMA tradition of influencing teaching and learning in the application of mathematical modelling Shows how real life problems can be discussed during university lectures in school classrooms and industrial Mathematical Morphology and Its Applications to Image Processing Jean Serra, Pierre Soille, 2012-12-06 research Mathematical morphology MM is a theory for the analysis of spatial structures It is called morphology since it aims at analysing the shape and form of objects and it is mathematical in the sense that the analysis is based on set theory topology lattice algebra random functions etc MM is not only a theory but also a powerful image analysis technique. The purpose of the present book is to provide the image analysis community with a snapshot of current theoretical and applied developments of MM The book consists of forty five contributions classified by subject It demonstrates a wide range of topics suited to the morphological approach Mathematical Morphology John Goutsias, Henk J. A. M. Heijmans, 2000 This book contains contributions that on the one hand represent modern developments in the area of mathematical morphology and on the other hand may be of particular interest to an audience of theoretical computer scientists. The introductory chapter summarizes some basic notions and concepts of mathematical morphology In this chapter a novice reader learns among other things that complete lattice theory is generally accepted as the appropriate algebraic framework for mathematical morphology In the following chapter it is explained that for a number of cases the complete lattice framework is too limited and that one should instead work on complete inf semilattices Other chapters discuss granulometries analytical aspects of mathematical morphology and the geometric character of mathematical morphology Also connectivity the watershed transform and a formal language for morphological transformations are being discussed This book has many interesting things to offer to researches in computer science mathematics physics electrical engineering and other disciplines **Mathematical** Morphology and Its Applications to Signal and Image Processing Jesús Angulo, Santiago Velasco-Forero, Fernand Meyer, 2017-04-07 This book contains the refereed proceedings of the 13th International Symposium on Mathematical Morphology ISMM 2017 held in Fontainebleau France in May 2017 The 36 revised full papers presented together with 4

short papers were carefully reviewed and selected from 53 submissions. The papers are organized in topical sections on algebraic theory max plus and max min mathematics discrete geometry and discrete topology watershed and graph based segmentation trees and hierarchies topological and graph based clustering classification and filtering connected operators and attribute filters PDE based morphology scale space representations and nonlinear decompositions computational morphology object detection and biomedical material science and physical applications **The Mathematics Education** for the Future Project - Proceedings of the 14th International Conference Alan Rogerson, Janina Morska, 2017-07-01 This volume contains the papers presented at the International Conference on Challenges in Mathematics Education for the Next Decade held from September 10 15 2017 in Balatonf red Hungary The Conference was organized by The Mathematics Education for the Future Project an international edu cational project founded in 1986 Mathematical Methods in Computer Aided Geometric Design II Tom Lyche, Larry L. Schumaker, 2014-05-10 Mathematical Methods in Computer Aided Geometric Design II covers the proceedings of the 1991 International Conference on Curves Surfaces CAGD and Image Processing held at Biri Norway This book contains 48 chapters that include the topics of blossoming cyclides data fitting and interpolation and finding intersections of curves and surfaces Considerable chapters explore the geometric continuity geometrical optics image and signal processing and modeling of geological structures. The remaining chapters discuss the principles of multiresolution analysis NURBS offsets radial basis functions rational splines robotics spline and B zier methods for curve and surface modeling subdivision terrain modeling and wavelets This book will prove useful to mathematicians computer scientists and advance mathematics students *Progress in Industrial Mathematics at ECMI 2008 Alistair D.* Fitt, John Norbury, Hilary Ockendon, Eddie Wilson, 2010-07-23 The 15th European Conference on Mathematics for Industry was held in the agreeable surroundings of University College London just 5 minutes walk from the British Museum in the heart of London over the ve warm sunny days from 30 June to 4 July 2008 Participants from all over the world met with the commonaimofreinforcingthe roleofmathematics as an overarching resource for industry and business The conference attracted over 300 participants from 30 countries most of them participating with either a contributed talk a minisymposium pres tation or a plenary lecture Mathematics in Industry was interpreted in its widest sense as can be seen from the range of applications and techniques described in this volume We mention just two examples The Alan Tayler Lecture was given by Mario Primicerio on a problem arising from moving oil through pipelines when temperature variations a ect the shearing properties of wax and thus modify the ow The Wacker Prize winner Master's student Lauri Harhanen from the Helsinki University of Technology showed how a novel piece of mathematics allowed new software to capture real time images of teeth from the data supplied by present day dental machinery see ECMI Newsletter 44 The meeting was attended by leading gures from government bu ness and science who all shared the same aim to promote the application of innovative mathematics to industry and identify industrial sectors that o er the most exciting opportunities for mathematicians to

provide new insight and new ideas Mathematical Morphology and its Applications to Image and Signal **Processing** Henk J.A.M. Heijmans, Jos Roerdink, 1998-05-31 This book contains the proceedings of the International Symposium on Mathematical Morphology and its Applications to Image and Signal Processing IV held June 3 5 1998 in Amsterdam The Netherlands The purpose of the work is to provide the image analysis community with a sampling of recent developments in theoretical and practical aspects of mathematical morphology and its applications to image and signal processing Among the areas covered are digitization and connectivity skeletonization multivariate morphology morphological segmentation color image processing filter design gray scale morphology fuzzy morphology decomposition of morphological operators random sets and statistical inference differential morphology and scale space morphological algorithms and applications Audience This volume will be of interest to research mathematicians and computer scientists whose work involves mathematical morphology image and signal processing **Mathematical Morphology and Its Applications to** Signal and Image Processing Cris L. Luengo Hendriks, Gunilla Borgefors, Robin Strand, 2013-05-13 This book contains the refereed proceedings of the 11th International Symposium on Mathematical Morphology ISMM 2013 held in Uppsala Sweden in May 2013 The 41 revised full papers presented together with 3 invited papers were carefully reviewed and selected from 52 submissions The papers are organized in topical sections on theory trees and hierarchies adaptive morphology colour manifolds and metrics filtering detectors and descriptors and applications

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