

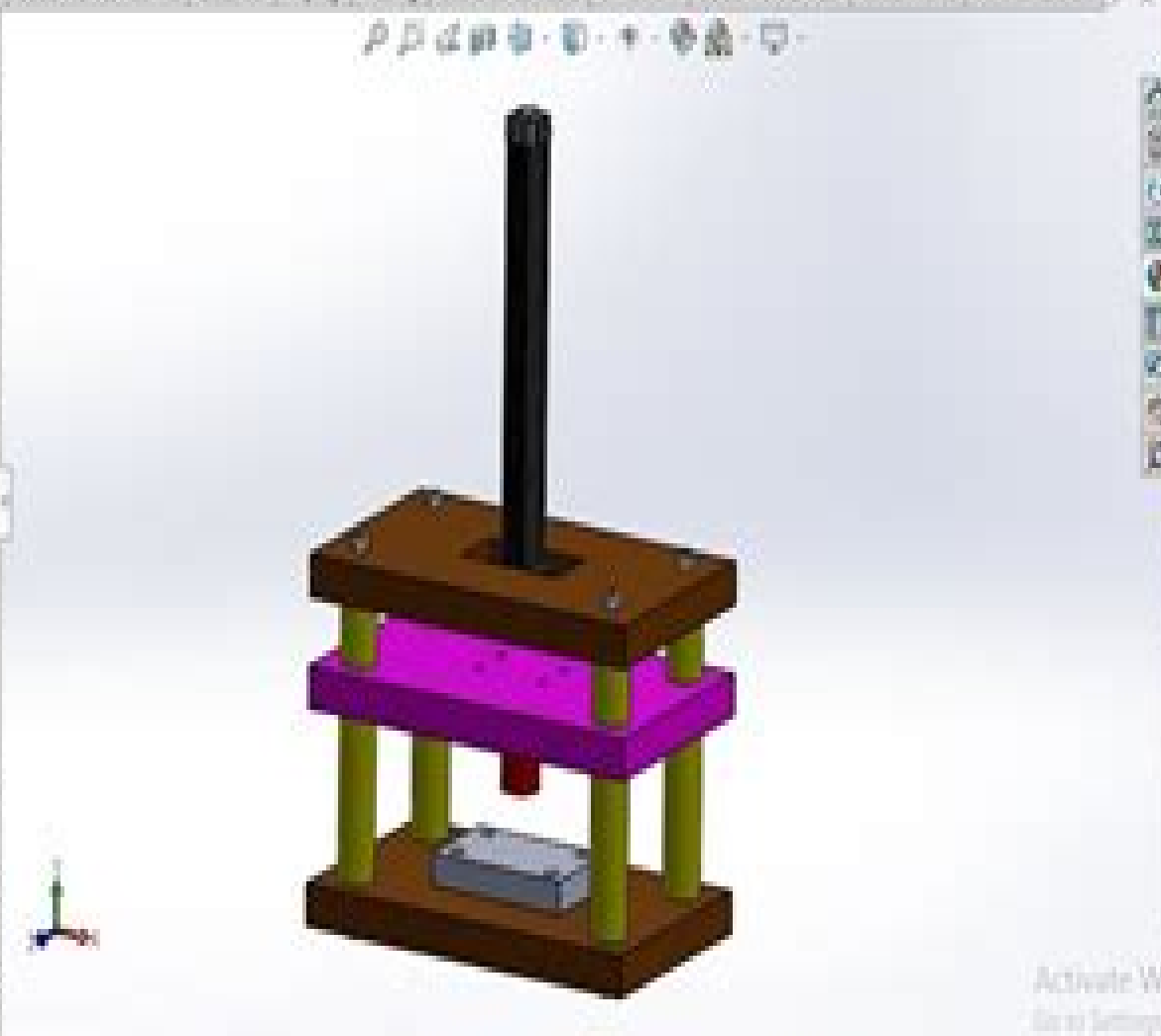


Feature Tree

- Base Feature 1 - (Default) - Def...
- 1) Guide Rod 1 - (Default) - Def...
- 1) Guide Rod 2 - (Default) - Def...
- 1) Guide Rod 3 - (Default) - Def...
- 1) Guide Rod 4 - (Default) - Def...
- 1) Moving Plate 1 - (Default) - Def...
- 1) Top Plate 1 - (Default) - Def...
- 1) Pneumatic cylinder 2x400 - 2...
- 1) Flanging Tools 1 - (Default) - Def...
- 1) providing torque from rot..._am...
- 1) providing torque from rot..._am...
- 1) providing torque from rot..._am...
- 1) providing torque from rot..._am...
- 1) Mass
 - Coincident1 Base Plate 1 -
 - Concentric1 Base Plate 1 -
 - Concentric2 Base Plate 1 -

Model Tree

- 1) Moving Plate 1 - (Default) - Def...



Appearance, Surface and Color

- Appearance (selected)
- Surface
- Color

Default Appearance color

Drag and drop appearance on onto the model in FeatureManager tree.

Color

Surface

Quick Press Solidworks Tutorials Guide

Paul Tran



Quick Press Solidworks Tutorials Guide:

The Complete Guide to Mold Making with SOLIDWORKS 2021 Paul Tran, 2020-12-16 The Complete Guide to Mold Making with SOLIDWORKS 2021 is a quick paced book written to provide experienced SOLIDWORKS users with in depth knowledge of the mold tools provided by SOLIDWORKS Throughout this book you will learn the procedures necessary for using these tools to create and analyze effective mold designs Utilizing step by step instructions each chapter of this book will guide you through different tasks from designing or repairing a mold to developing complex parting lines from making a core in the part mode to advancing through more complex tasks in the assembly mode Throughout this book you will be introduced to using surfacing tools to repair models and prepare them for the mold making process Towards the end of this book you will learn how to work with SOLIDWORKS Plastics and Flow Simulation to simulate the way melted plastics flow during the injection molding process You will also learn to analyze the thick thin wall regions to predict defects on plastic parts and molds Learning how to analyze plastic parts for errors and correct them early in the design stage is a valuable skill which can save a significant amount of time throughout the span of the entire design process Every project in this book is based on real world products Each of these projects have been broken down and developed into simple comprehensible steps Furthermore every mold design is explained very clearly in short chapters ranging from 15 to 25 pages Each step comes with the exact screen shot to help you understand the main concept of the design Learn the mold designs at your own pace as you progress from simple core and cavity creation to more complex mold design challenges This book will also teach you to use various surfacing tools such as Ruled Surface Planar Surface Knit Surface Filled Surface Extend Surface Trim Surface Lofted Surface Who This Book Is For This book is for users already familiar with SOLIDWORKS who want to expand their knowledge of mold design To get the most out of this mold design book it is strongly recommended that you have completed all the lessons in the SOLIDWORKS Advanced Techniques book or have comparable knowledge More CAD literate individuals who want to expand their knowledge of the different features that SOLIDWORKS 2021 has to offer will also find this book to be a great resource

The Complete Guide to Mold Making with SOLIDWORKS 2023 Paul Tran, 2023 The Complete Guide to Mold Making with SOLIDWORKS 2023 is a quick paced book written to provide experienced SOLIDWORKS users with in depth knowledge of the mold tools provided by SOLIDWORKS Throughout this book you will learn the procedures necessary for using these tools to create and analyze effective mold designs Utilizing step by step instructions each chapter of this book will guide you through different tasks from designing or repairing a mold to developing complex parting lines from making a core in the part mode to advancing through more complex tasks in the assembly mode Throughout this book you will be introduced to using surfacing tools to repair models and prepare them for the mold making process Towards the end of this book you will learn how to work with SOLIDWORKS Plastics and Flow Simulation to simulate the way melted plastics flow during the injection molding process You will also learn to analyze the thick thin wall regions to predict defects on plastic

parts and molds Learning how to analyze plastic parts for errors and correct them early in the design stage is a valuable skill which can save a significant amount of time throughout the span of the entire design process Every project in this book is based on real world products Each of these projects have been broken down and developed into simple comprehensible steps Furthermore every mold design is explained very clearly in short chapters ranging from 15 to 25 pages Each step comes with the exact screen shot to help you understand the main concept of the design Learn the mold designs at your own pace as you progress from simple core and cavity creation to more complex mold design challenges Who This Book Is For This book is for users already familiar with SOLIDWORKS who want to expand their knowledge of mold design To get the most out of this mold design book it is strongly recommended that you have completed all the lessons in the SOLIDWORKS Advanced Techniques book or have comparable knowledge More CAD literate individuals who want to expand their knowledge of the different features that SOLIDWORKS 2023 has to offer will also find this book to be a great resource

The Complete Guide to Mold Making with SOLIDWORKS 2024 Paul Tran, Provides existing users with in depth knowledge of SOLIDWORKS mold making tools Teaches you to analyze plastic parts using SOLIDWORKS Plastics Wizard and Flow Simulation Introduces you to using surfacing tools to repair models for mold making Uses step by step instructions and projects based on real world products The Complete Guide to Mold Making with SOLIDWORKS 2024 is a quick paced book written to provide experienced SOLIDWORKS users with in depth knowledge of the mold tools provided by SOLIDWORKS Throughout this book you will learn the procedures necessary for using these tools to create and analyze effective mold designs Utilizing step by step instructions each chapter of this book will guide you through different tasks from designing or repairing a mold to developing complex parting lines from making a core in the part mode to advancing through more complex tasks in the assembly mode Throughout this book you will be introduced to using surfacing tools to repair models and prepare them for the mold making process Towards the end of this book you will learn how to work with SOLIDWORKS Plastics and Flow Simulation to simulate the way melted plastics flow during the injection molding process You will also learn to analyze the thick thin wall regions to predict defects on plastic parts and molds Learning how to analyze plastic parts for errors and correct them early in the design stage is a valuable skill which can save a significant amount of time throughout the span of the entire design process Every project in this book is based on real world products Each of these projects have been broken down and developed into simple comprehensible steps Furthermore every mold design is explained very clearly in short chapters ranging from 15 to 25 pages Each step comes with the exact screen shot to help you understand the main concept of the design Learn the mold designs at your own pace as you progress from simple core and cavity creation to more complex mold design challenges This book will also teach you to use various surfacing tools such as Ruled Surface Planar Surface Knit Surface Filled Surface Extend Surface Trim Surface Lofted Surface Who This Book Is For This book is for users already familiar with SOLIDWORKS who want to expand their knowledge of mold design To get the most out of this mold

design book it is strongly recommended that you have completed all the lessons in the SOLIDWORKS Advanced Techniques book or have comparable knowledge More CAD literate individuals who want to expand their knowledge of the different features that SOLIDWORKS 2024 has to offer will also find this book to be a great resource **SOLIDWORKS 2016 Intermediate Skills** Paul Tran, 2016-02 SOLIDWORKS 2016 Intermediate Skills is part of a three part series which builds on the SOLIDWORKS features learned in SOLIDWORKS 2016 Basis Tools SOLIDWORKS 2016 Intermediate Skills broadens the reader's SOLIDWORKS knowledge base by covering such features as surveys lofts and boundaries the use of multibodies generating engineering drawings and other SOLIDWORKS functions that are critical for the effective use of this powerful software This book helps prepare you for the advanced features of SOLIDWORKS which are covered in SOLIDWORKS Advanced Techniques It uses a step by step tutorial approach with real world projects This book also features a Quick Reference Guide to the new SOLIDWORKS 2016 commands icons and customized hotkeys **SOLIDWORKS 2021 Intermediate Skills** Paul Tran, 2021-01-22 Picks up where SOLIDWORKS Basic Tools leaves off Uses a step by step tutorial approach with real world projects Comprehensive coverage of intermediate SOLIDWORKS tools and techniques Expands on Solids Surfaces Multibodies Configurations Drawings Sheet Metal and Assemblies Features a quick reference guide SOLIDWORKS 2021 Intermediate Skills is part of a three part series which builds on the SOLIDWORKS features learned in SOLIDWORKS 2021 Basic Tools SOLIDWORKS 2021 Intermediate Skills broadens your SOLIDWORKS knowledge base by covering such features as surveys lofts and boundaries the use of multibodies generating engineering drawings and other SOLIDWORKS functions that are critical for the effective use of this powerful software This book helps prepare you for the advanced features of SOLIDWORKS which are covered in SOLIDWORKS Advanced Techniques It uses a step by step tutorial approach with real world projects This book also features a Quick Reference Guide to the SOLIDWORKS 2021 commands icons and customized hotkeys Who's this book for This book is for the mid level user who is already familiar with the SOLIDWORKS program It is also a great resource for the more CAD literate individuals who want to expand their knowledge of the different features that SOLIDWORKS 2021 has to offer **SOLIDWORKS 2018 Intermediate Skills** Paul Tran, 2017-10 SOLIDWORKS 2018 Intermediate Skills is part of a three part series which builds on the SOLIDWORKS features learned in SOLIDWORKS 2018 Basic Tools SOLIDWORKS 2018 Intermediate Skills broadens your SOLIDWORKS knowledge base by covering such features as surveys lofts and boundaries the use of multibodies generating engineering drawings and other SOLIDWORKS functions that are critical for the effective use of this powerful software This book helps prepare you for the advanced features of SOLIDWORKS which are covered in SOLIDWORKS Advanced Techniques It uses a step by step tutorial approach with real world projects This book also features a Quick Reference Guide to the SOLIDWORKS 2018 commands icons and customized hotkeys **SOLIDWORKS 2025 Advanced Techniques** Paul Tran, The perfect follow up to SOLIDWORKS Intermediate Skills Uses a step by step tutorial approach with real world projects Comprehensive coverage of

advanced SOLIDWORKS tools and techniques Covers parts surfaces SimulationXpress sheet metal top down assemblies and core and cavity molds Features a quick reference guide and a Certified SOLIDWORKS Professional practice exam

SOLIDWORKS 2025 Advanced Techniques picks up where SOLIDWORKS 2025 Intermediate Skills leaves off Its aim is to take you from an intermediate user with a basic understanding of SOLIDWORKS and modeling techniques to an advanced user capable of creating complex models and able to use the advanced tools provided by SOLIDWORKS The text covers parts surfaces SimulationXpress sheet metal top down assemblies and core and cavity molds Every lesson and exercise in this book was created based on real world projects Each of these projects has been broken down and developed into easy and comprehensible steps Furthermore at the end of every chapter there are self test questionnaires to ensure that you have gained sufficient knowledge from each section before moving on to more advanced lessons This book takes the approach that in order to understand SOLIDWORKS inside and out you should create everything from the beginning and take it step by step Who this book is for This book is for the intermediate to advanced user who has already completed the SOLIDWORKS Basic Tools book and may have also completed the SOLIDWORKS Intermediate Skills book People who are very familiar with SOLIDWORKS and its add ins will also find this book to be a valuable resource

SolidWorks 2010 Part II - Advanced Techniques Paul Tran,2010-05-03 SolidWorks 2010 Part II Advanced Techniques picks up where SolidWorks 2010 Part I Basic Tools leaves off Its aim is to take you from an intermediate user with a basic understanding of SolidWorks and modeling techniques to an advanced user capable of creating complex models and able to use the advanced tools provided by SolidWorks The text covers parts surfaces SimulationXpress sheet metal top down assemblies and core and cavity molds Every lesson and exercise in this book was created based on real world projects Each of these projects have been broken down and developed into easy and comprehensible steps for the reader Furthermore at the end of every chapter there are self test questionnaires to ensure that the reader has gained sufficient knowledge from each section before moving on to more advanced lessons This book takes the approach that in order to understand SolidWorks inside and out the reader should create everything from the beginning and take it step by step Table of Contents Introduction 1 3D Sketch 2 Planes Creation 3 Advanced Modeling 5 8 Spanner 4 Sweep with Composite Curve Sweep Multi Pitch Spring Closed Ends 5 Advanced Modeling Sweep vs Loft Water Pump 6 Lofts Water Meter Housing 7 Loft with Guide Curves Waved Washer 8 Surfaces Lofted Surfaces Lofted Surface Remote Control Casing 9 Advanced Surfaces Surface Offset Ruled 10 Surfaces vs Solid Modeling Helmet 11 SimulationXpress 5 8 Spanner 12 Sheet Metal Post Cap Sheet Metal Vents 13 Forming Tools Button with Slots Sheet Metal Mounting Tray 14 Sheet Metal Conversions 15 Top Down Assembly Core Cavity Assembly Level Tooling Design Part Level 16 Top Down Assembly Miniature Vise 17 External References Repair Errors Double Link Certified SolidWorks Core Preparation Practice Student Testimonials SolidWorks 2010 Quick Guides

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on the SOLIDWORKS features learned in SOLIDWORKS 2019 Basic Tools SOLIDWORKS 2019 Intermediate Skills broadens your SOLIDWORKS knowledge base by covering such features as surveys lofts and boundaries the use of multibodies generating engineering drawings and other SOLIDWORKS functions that are critical for the effective use of this powerful software This book helps prepare you for the advanced features of SOLIDWORKS which are covered in SOLIDWORKS Advanced Techniques It uses a step by step tutorial approach with real world projects This book also features a Quick Reference Guide to the SOLIDWORKS 2019 commands icons and customized hotkeys Who s this book for This book is for the mid level user who is already familiar with the SOLIDWORKS program It is also a great resource for the more CAD literate individuals who want to expand their knowledge of the different features that SOLIDWORKS 2019 has to offer

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SOLIDWORKS 2023 Intermediate Skills Paul Tran,2023-05-04 SOLIDWORKS 2023 Intermediate Skills is part of a three part series which builds on the SOLIDWORKS features learned in SOLIDWORKS 2023 Basic Tools SOLIDWORKS 2023 Intermediate Skills broadens your SOLIDWORKS knowledge base by covering such features as surveys lofts and boundaries the use of multibodies generating engineering drawings and other SOLIDWORKS functions that are critical for the effective use of this powerful software This book helps prepare you for the advanced features of SOLIDWORKS which are covered in SOLIDWORKS Advanced Techniques It uses a step by step tutorial approach with real world projects This book also features a Quick Reference Guide to the SOLIDWORKS 2023 commands icons and customized hotkeys Who s this book for This book is for the mid level user who is already familiar with the SOLIDWORKS program It is also a great resource for the more CAD literate individuals who want to expand their knowledge of the different features that SOLIDWORKS 2023 has to offer

SOLIDWORKS 2020 Intermediate Skills Paul Tran,2019-12 Picks up where SOLIDWORKS Basic Tools leaves off Uses a step by step tutorial approach with real world projects Comprehensive coverage of intermediate SOLIDWORKS tools and techniques Expands on Solids Surfaces Multibodies Configurations Drawings Sheet Metal and Assemblies Features a quick reference guide This edition includes a new chapter on plastic parts SOLIDWORKS 2020 Intermediate Skills is part of a three

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SolidWorks 2011 Part II - Advanced Techniques Paul Tran,2011 SolidWorks 2011 Part II Advanced Techniques picks

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SolidWorks 2011 Part I - Basic Tools Paul Tran, 2011 SolidWorks 2011 Part I Basic Tools introduces new users to the SolidWorks interface SolidWorks tools and basic modeling techniques It provides readers with a strong understanding of SolidWorks and covers the creation of parts assemblies and drawings Every lesson and exercise in this book was created based on real world projects Each of these projects have been broken down and developed into easy and comprehensible steps for the reader Furthermore at the end of every chapter there are self test questionnaires to ensure that the reader has gained sufficient knowledge from each section before moving on to more advanced lessons This book takes the approach that in order to understand SolidWorks inside and out the reader should create everything from the beginning and take it step by step

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SolidWorks 2016 Reference Guide David Planchard,2015-12-16 The SOLIDWORKS 2016 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2016 SOLIDWORKS is an immense software package and no one book can cover all topics for all users This book provides a centralized reference location to address many of the tools features and techniques of SOLIDWORKS 2016 This book covers the following System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySolidWorks SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2016 software If you are completely new to SOLIDWORKS you should read Chapter 1 in detail and complete Lesson 1 Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials If you are familiar with an earlier release of SOLIDWORKS you still might want to skim Chapter 1 to become acquainted with some of the commands menus and features that you have not used or you can simply jump to any section in any chapter Each chapter provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature The book provides access to over 240 models their solutions and additional support materials Learn by doing not just by reading Formulate the skills to create modify and edit sketches and solid features Learn the techniques to reuse features parts and assemblies through symmetry patterns copied components design tables configurations and more The book is designed to compliment the Online Tutorials and Online Help contained in SOLIDWORKS 2016 The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs The author developed the tutorials by combining his own industry experience with the knowledge of engineers department managers professors vendors and manufacturers He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model

SOLIDWORKS 2023 Basic Tools Paul Tran,2023-05-04 SOLIDWORKS 2023 Basic Tools is the first book in a three part series It introduces new users to the SOLIDWORKS interface SOLIDWORKS tools and basic modeling techniques It provides you with a strong understanding of SOLIDWORKS and covers the creation of parts assemblies and drawings Every lesson and exercise in this book was created based on real world projects Each of these projects has been broken down and developed into easy and

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Quick Press Solidworks Tutorials Guide Book Review: Unveiling the Magic of Language

In an electronic era where connections and knowledge reign supreme, the enchanting power of language has become much more apparent than ever. Its power to stir emotions, provoke thought, and instigate transformation is actually remarkable. This extraordinary book, aptly titled "**Quick Press Solidworks Tutorials Guide**," published by a very acclaimed author, immerses readers in a captivating exploration of the significance of language and its profound effect on our existence. Throughout this critique, we shall delve to the book's central themes, evaluate its unique writing style, and assess its overall influence on its readership.

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