



AARON HILLEGASS AND MIKEY WARD

OBJECTIVE-C PROGRAMMING

THE BIG NERD RANCH GUIDE

2ND EDITION



Objective C Programming The Big Nerd Ranch Guide

Arturo Cuomo



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The Core iOS Developer's Cookbook Erica Sadun, Rich Wardwell, 2014 This title brings together reliable proven solutions for the heart of day to day iOS 7 development World renowned iOS programming expert Erica Sadun covers all the classes you ll need to create successful iOS 7 mobile apps with standard APIs and interface elements and take full advantage of iOS 7 graphics touches and views

iOS Programming Joe Conway, Aaron Hillegass, 2011-06-22 In this book the world s leading Apple platform development trainers offer a complete practical hands on introduction to iPhone and iPad programming The authors walk through all the Apple tools and technologies needed to build successful iPhone iPad iPod touch apps including the iOS 4 3 SDK the Objective C language Xcode 4 Foundation framework and the classes that make up the iOS UI framework The many topics covered in this book include Easily setting up elegant efficient user interfaces with UIKit Creating effective visuals animation and effects with Core Graphics and Core Animation Making the most of the iOS multi touch event handling and accelerometer data Building location aware iOS applications utilizing Core Location and MapKit Localizing applications for international use Creating applications that

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The Core iOS 6 Developer's Cookbook Erica Sadun, 2012 The Core iOS 6 Developer's Cookbook brings together reliable proven solutions for the heart of day to day iOS 6 development World renowned iOS programming expert Erica Sadun covers all the classes you'll need to create successful iOS 6 mobile apps with standard APIs and interface elements and take full advantage of iOS 6 graphics touches and views As in her previous bestselling iOS books Sadun translates today's development best practices into working code distilling key concepts into concise recipes that are easy to understand and transfer into your own projects This isn't just cut and paste using her examples Sadun fully explains both the how and why of effective iOS 6 development All code has been fully revised and extensively tested to reflect the latest iOS 6 features and the newest iPhone iPad and iPod touch capabilities Throughout every chapter groups related tasks together so you can jump straight to your solution without having to identify the right class or framework first Coverage includes Supporting direct user input through multitouch and gestures including custom gesture recognizers Building customizing and using iOS 6 controls Alerting users via popup dialogs progress bars local notifications popovers audio pings and other techniques Assembling views and animation organizing view hierarchies and understanding how views work together Using iOS 6's breakthrough autolayout constraints system to simplify support for multiple screen geometries controlling keyboards making onscreen elements text aware and efficiently scanning and formatting text Using view controllers to organize your users workspaces Managing photos videos email text messages and iOS 6 enhanced social media updates Implementing VoiceOver accessibility to reach even more users Organizing apps simply and intuitively with tables and adding flexibility with iOS 6's brand new collection views Getting started with Core Data managed data stores Leveraging iOS 6's powerful networking and web services support

Swift Programming Matthew Mathias, John Gallagher, 2015-12-15 Through the authors carefully constructed explanations and examples you will develop an understanding of Swift grammar and the elements of effective Swift style Written for Swift 2.0 the book is also compatible with Swift 2.1 You will also learn how to navigate Xcode 7 and get the most out of Apple's documentation Throughout the book the authors share their insights into Swift to ensure that you understand the hows and whys of Swift and can put that understanding to use in different contexts After working through this book you will have the knowledge and confidence to develop your own solutions to a wide range of programming challenges using Swift

Cocoa Programming for Mac OS X Aaron Hillegass, Adam Preble, 2012 Provides step by step instructions for learning Cocoa discussing such topics as Objective C memory management key value coding NSArrayController archiving user defaults and keyboard events

[Swift in 24 Hours, Sams Teach Yourself](#) BJ Miller, 2015-10-29 In just 24 lessons of one hour or less Sams

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The Advanced iOS 6 Developer's Cookbook Erica Sadun, 2013-02-28 The Advanced iOS 6 Developer's Cookbook brings together reliable, proven solutions for cutting edge iOS 6 development. World renowned iOS expert Erica Sadun covers device specific development, document data sharing, Core Text, networking, image processing, onboard cameras, audio, Address Book, Core Location, GameKit, StoreKit, push notifications and more. As in her previous bestselling iOS books, Sadun translates today's development best practices into working code, distilling key concepts into concise recipes that are easy to understand and transfer into your own projects. This isn't just cut and paste. Using her examples, Sadun fully explains both the how and why of advanced and specialized iOS 6 development. All code is tested with iOS 6 features and iPhone, iPad and iPod touch capabilities. Throughout every chapter, groups related tasks together so you can jump straight to your solution without having to identify the right class or framework first. Coverage includes: Testing device properties so your app can take full advantage of the iOS unit it's running on. Seamlessly sharing documents and data across apps and moving control between apps. Presenting exceptionally attractive text with freeform text typesetting. Building touch based apps that leverage Bezier curves, splines and other geometric tools. Securing network apps via authentication system, keychains and OAuth. Accessing and processing image data to create special effects. Integrating live camera feeds and user snapshots. Presenting audio to users and enabling them to interact with it. Effectively using Address Book frameworks and GUI classes. Building advanced location apps with Core Location, geopositioning and MapKit. Creating connected game play with GameKit, Game Center, device to device networking, shared leaderboards and Internet based matches. Integrating secure in app purchasing with StoreKit.

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John Ray, William Ray, 2012 A practical guide to using Xcode 4.3 development environment for OS X and iOS devices with
step by step instructions for the most common development tasks and end of chapter quizzes **The iOS 5 Developer's
Cookbook** Erica Sadun, 2012 Provides information on building iOS 5 applications for iPhone iPad and iPod Touch

Learning Cocos2D Rod Strougo, Ray Wenderlich, 2011-07-07 Build the Next Great iOS Game with Cocos2D Cocos2D is the powerhouse framework behind some of the most popular games in the App Store If you've played Tiny Wings Angry Birds Mega Jump Trainyard or even Super Turbo Action Pig then you've played a game that uses Cocos2D or Box2D physics The beauty of Cocos2D is its simplicity It's easy to become overwhelmed when you start developing an iOS game especially if you look at things like OpenGL ES OpenAL and other lower level APIs Writing a game for the iPhone and iPad does not have to be that difficult and Cocos2D makes game development fun and easy Learning Cocos2D walks you through the process of building Space Viking which is free on the App Store a 2D scrolling game that leverages Cocos2D Box2D and Chipmunk As you build Space Viking you'll learn everything you need to know about Cocos2D so you can create the next killer iOS game Download the free version of Space Viking from the App Store today Help Ole find his way home while learning how to build the game As you build Space Viking you'll learn how to Install and configure Cocos2D so it works with Xcode 4 Build a complete 2D action adventure game with Cocos2D Add animations and movement to your games Build your game's main menu screen for accessing levels Use Cocos2D's Scheduler to make sure the right events happen at the right times Use tile maps to build scrolling game levels from reusable images Add audio and sound effects with CocosDenshion Cocos2D's sound engine Add gravity realistic collisions and even ragdoll effects with Box2D and Chipmunk physics engines Add amazing effects to your games with particle systems Leverage Game Center in your game for achievements and leader boards Squeeze the most performance from your games along with tips and tricks *Building iOS 5 Games* James Sugrue, 2011-12-06 Mobile app development and mobile game app development in particular is attracting developers with the promise of a large and growing user base and ginormous unit sales For example over during the Christmas holiday Tapulous reported iOS users were downloading the newest version of Tap Tap Revenge 25 000 times per hour peaking at 45 000 downloads per hour on Christmas day This book teaches iOS game development fundamentals The book is broken up into sections each building from the last By the end of the book the reader will have a firm grasp on the concepts of game development for iOS devices The book offers real world examples and actual games the reader can code and play and is aimed at people who understand programming concepts but are new to iOS game development *iOS Programming for .NET Developers* Josh Smith, 2012-07-14 This book is a field guide for .NET developers exploring the foreign world of native iOS programming It explains the iOS development platform by comparing and contrasting it with tools APIs and concepts familiar to .NET developers The author Josh Smith was a Microsoft MVP for four years thanks to his technical and written

contributions in the Client Application Development community He has worked on enterprise iOS applications since 2010 This is the book he wished had existed when he started learning iOS *Xcode 4 Unleashed* Fritz F. Anderson, 2012-05-07 In Xcode 4 Unleashed renowned Mac iOS developer Fritz Anderson shows how to use Apple's powerful new Xcode 4 integrated development environment to develop outstanding software with the least effort possible Anderson demonstrates Xcode 4 by walking through the construction of three full applications a command line tool an iOS app and a Mac OS X application These case study projects offer practical insights and realistic best practices for efficiently utilizing Xcode 4 in day to day development Next he drills down to offer an even deeper understanding of Xcode 4's most powerful capabilities Through practical examples he shows experienced Apple developers how to move to Xcode 4's browser model from older document based approaches You'll also find thorough up to the minute coverage of key tasks ranging from builds and profiling to documentation He concludes with a chapter length roundup of tips traps and features for maximizing your productivity with Xcode 4 whether you're writing iOS apps or Mac applications working solo or as part of a large development team Detailed information on how to Get started fast with Xcode 4 project workflow Master Xcode 4's new features and development paradigms Construct modern iOS and Mac user interfaces with Interface Builder Implement Model View Controller designs in iOS apps Use Storyboard to specify an iOS app's entire structure in one file Leverage Xcode's first class unit testing and measurement tools Master the essentials of iOS provisioning Use Mac OS X bindings to simplify the link between data and screen Quickly localize Mac and iOS software for new languages and markets Package and share subprograms that can be integrated into any OS X application Use the Xcode Build System to move from source files to executable products Fully understand and optimize performance and resource usage Register your copy today at informit.com/register to download a free 90 page guide to 4.4.4.5 feature changes

Information Technology Trends for a Global and Interdisciplinary Research Community García-Peñalvo, Francisco J., 2021-01-08 Data is the base for information information is needed to have knowledge and knowledge is used to make decisions and manage 21st century businesses and organizations Thus it is imperative to remain up to date on the major breakthroughs within the technological arena in order to continually expand and enhance knowledge for the benefit of all institutions Information Technology Trends for a Global and Interdisciplinary Research Community is a crucial reference source that covers novel and emerging research in the field of information science and technology specifically focusing on underrepresented technologies and trends that influence and engage the knowledge society While highlighting topics that include computational thinking knowledge management artificial intelligence and visualization this book is essential for academicians researchers and students with an interest in information management

iOS Programming Joe Conway, Aaron Hillegass, 2012-03-16 Winner of a 2012 Jolt Productivity Award Updated and expanded to cover iOS 5 and Xcode 4.3 iOS Programming The Big Nerd Ranch Guide leads you through the essential concepts tools and techniques for developing iOS applications After completing this book you will have the

understanding the know how and the confidence you need to tackle iOS projects of your own Based on Big Nerd Ranch s popular iOS Bootcamp course and its well tested materials and methodology this best selling guide teaches iOS concepts and coding in tandem The result is instruction that is relevant and useful Throughout the book the authors clearly explain what s important to know and share their insights into the larger context of the iOS platform This gives you a real understanding of how iOS development works the many features that are available and when and where to apply what you ve learned Here are some of the topics covered Xcode 4 3 Instruments and Storyboards ARC strong and weak references and retain cycles Interfacing with iCloud Handling touch events and gestures Tool bars navigation controllers and split view controllers Localization and Internationalization Block syntax and use Background execution and multi tasking Saving loading data Archiving and Core Data Core Location and Map Kit Communicating with web services Working with XML JSON and NSRegularExpression Using the Model View Controller Store design pattern

IOS Programming Joe Conway, Aaron Hillegass, 2012 Presents a guide to the concepts and coding of iOS to create a variety of applications covering such topics as debugger core location reference counting blocks and categories in Objective C and push notifications

Learning IOS Development Maurice Sharp, Rod Strougo, Erica Sadun, 2014 This book offers the perfect hands on introduction to iOS development covering everything your students need to know about Objective C XCode and modern iOS user interface development With sample projects and end of chapter exercises this book is ideal for classroom instruction The authors get started fast with Objective C covering basic syntax memory management Foundation Classes development paradigms blocks threads and more Next they show how to use XCode and related tools to build projects instrument and efficiently debug code and deploy apps In the next part they turn to interfaces covering design content construction View Controllers Views Animations Touch Table Views and even a taste of Core Data

The Top Books of the Year Objective C Programming The Big Nerd Ranch Guide The year 2023 has witnessed a noteworthy surge in literary brilliance, with numerous captivating novels captivating the hearts of readers worldwide. Lets delve into the realm of popular books, exploring the engaging narratives that have charmed audiences this year. The Must-Read : Colleen Hoover's "It Ends with Us" This touching tale of love, loss, and resilience has captivated readers with its raw and emotional exploration of domestic abuse. Hoover masterfully weaves a story of hope and healing, reminding us that even in the darkest of times, the human spirit can succeed. Objective C Programming The Big Nerd Ranch Guide : Taylor Jenkins Reids "The Seven Husbands of Evelyn Hugo" This captivating historical fiction novel unravels the life of Evelyn Hugo, a Hollywood icon who defies expectations and societal norms to pursue her dreams. Reids absorbing storytelling and compelling characters transport readers to a bygone era, immersing them in a world of glamour, ambition, and self-discovery. Discover the Magic : Delia Owens "Where the Crawdads Sing" This mesmerizing coming-of-age story follows Kya Clark, a young woman who grows up alone in the marshes of North Carolina. Owens crafts a tale of resilience, survival, and the transformative power of nature, captivating readers with its evocative prose and mesmerizing setting. These popular novels represent just a fraction of the literary treasures that have emerged in 2023. Whether you seek tales of romance, adventure, or personal growth, the world of literature offers an abundance of captivating stories waiting to be discovered. The novel begins with Richard Papen, a bright but troubled young man, arriving at Hampden College. Richard is immediately drawn to the group of students who call themselves the Classics Club. The club is led by Henry Winter, a brilliant and charismatic young man. Henry is obsessed with Greek mythology and philosophy, and he quickly draws Richard into his world. The other members of the Classics Club are equally as fascinating. Bunny Corcoran is a wealthy and spoiled young man who is always looking for a good time. Charles Tavis is a quiet and reserved young man who is deeply in love with Henry. Camilla Macaulay is a beautiful and intelligent young woman who is drawn to the power and danger of the Classics Club. The students are all deeply in love with Morrow, and they are willing to do anything to please him. Morrow is a complex and mysterious figure, and he seems to be manipulating the students for his own purposes. As the students become more involved with Morrow, they begin to commit increasingly dangerous acts. The Secret History is a masterful and gripping novel that will keep you guessing until the very end. The novel is a cautionary tale about the dangers of obsession and the power of evil.

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