

## Renewing Cultural Considerations in Online Learning

[A]s the world becomes more connected electronically, interaction between cultures is not the exception, but very much characteristic of mainstream communication practices today. For example, customer service phone calls routed to India are common for many American companies, as are online help desk queries. National boundaries, while still physical, are crossed virtually every day via Internet technology. In essence, global boundaries have become quite permeable. This is evidenced most especially in economic terms in many societies, but cross-cultural exchanges are also becoming regular occurrences in higher education. Online education has grown at exponential rates in the past few years where the 712.9 percent growth rate for online enrollments far exceeds the 1.2 percent growth of the overall higher education student population (Allen & Seaman, 2008, p. 11); consequently, online education plays a critical role in the globalization of higher education as a whole because of the masses of people it reaches and serves within and across national borders.

Educating people from different cultures is a trying prospect. Even today where access to people in different countries is relatively easy, and we engage in cross-cultural activities on almost a daily basis, we still know very little about other cultures and how to educate students from countries outside of our own. To further complicate matters, when dealing with online education, we must also address the unique relationship each culture has with technology, as well as varying degrees of access and an assortment of hardware and software products.

Ultimately, our goal in understanding other cultures is to have respect. In education, we foster that notion of respect from mere understanding (education) to fostering effective and harmonious working relationships. To begin this process, we must learn the basics about how other cultures teach and learn. We also have to define globalization. Globalization is a term that

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